```
NNN      NNN MMM      MMM LLL
NNN      NNN MMM      MMM LLL
NNN      NNN MMM      MMM LLL
NNN      NNN MMMMMM MMMMMM LLL
NNN      NNN MMMMMM MMMMMM LLL
NNN      NNN MMMMMM MMMMMM LLL
NNNNNN   NNN MMM MMM MMM LLL
NNNNNN   NNN MMM MMM MMM LLL
NNNNNN   NNN MMM MMM MMM LLL
NNN  NNN NNN MMM     MMM LLL
NNN  NNN NNN MMM     MMM LLL
NNN  NNN NNN MMM     MMM LLL
NNN  NNNNNNN MMM     MMM LLL
NNN   NNNNNN MMM     MMM LLL
NNN   NNNNNN MMM     MMM LLL
NNN      NNN MMM     MMM LLL
NNN      NNN MMM     MMM LLL
NNN      NNN MMM     MMM LLL
NNN      NNN MMM     MMM LLLLLLLLLLLLLLLL
NNN      NNN MMM     MMM LLLLLLLLLLLLLLLL
NNN      NNN MMM     MMM LLLLLLLLLLLLLLLL
```

```
NN      NN  MM        MM  LL              SSSSSSSS  HH      HH    000000    WW        WW
NN      NN  MM        MM  LL              SSSSSSSS  HH      HH    000000    WW        WW
NN      NN  MMMM  MMMM  LL            SS          HH      HH  00        00  WW        WW
NN      NN  MMMM  MMMM  LL            SS          HH      HH  00        00  WW        WW
NNNN    NN  MM  MM  MM  LL            SS          HH      HH  00        00  WW        WW
NNNN    NN  MM  MM  MM  LL            SS          HH      HH  00        00  WW        WW
NN  NN  NN  MM        MM  LL            SSSSSS    HHHHHHHHHH  00        00  WW        WW
NN  NN  NN  MM        MM  LL            SSSSSS    HHHHHHHHHH  00        00  WW        WW
NN    NNNN  MM        MM  LL                    SS  HH      HH  00        00  WW  WW  WW
NN    NNNN  MM        MM  LL                    SS  HH      HH  00        00  WW  WW  WW
NN      NN  MM        MM  LL                    SS  HH      HH  00        00  WWWW  WWWW    ....
NN      NN  MM        MM  LL                    SS  HH      HH  00        00  WWWW  WWWW    ....
NN      NN  MM        MM  LLLLLLLLL  SSSSSSSS  HH      HH    000000    WW        WW        ....
NN      NN  MM        MM  LLLLLLLLL  SSSSSSSS  HH      HH    000000    WW        WW        ....


LL              IIIIII      SSSSSSSS
LL              IIIIII      SSSSSSSS
LL                II        SS
LL                II        SS
LL                II        SS
LL                II        SS
LL                II            SSSSSS
LL                II            SSSSSS
LL                II                    SS
LL                II                    SS
LL                II                    SS
LL                II                    SS
LLLLLLLLL    IIIIII      SSSSSSSS
LLLLLLLLL    IIIIII      SSSSSSSS
```

```
    1    0001  0  %TITLE 'NML SHOW parameter module'
    2    0002  0  MODULE NML$SHOW (
    3    0003  0                 LANGUAGE (BLISS32),
    4    0004  0                 ADDRESSING_MODE (EXTERNAL=GENERAL),
    5    0005  0                 ADDRESSING_MODE (NONEXTERNAL=GENERAL),
    6    0006  0                 IDENT = 'V04-000'
    7    0007  0                 ) =
    8    0008  1  BEGIN
    9    0009  1
   10    0010  1  !****************************************************************
   11    0011  1  !*                                                              *
   12    0012  1  !*  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY                     *
   13    0013  1  !*  DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.      *
   14    0014  1  !*  ALL RIGHTS RESERVED.                                        *
   15    0015  1  !*                                                              *
   16    0016  1  !*  THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED  *
   17    0017  1  !*  ONLY IN  ACCORDANCE WITH  THE  TERMS  OF  SUCH  LICENSE  AND WITH THE  *
   18    0018  1  !*  INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR  ANY  OTHER  *
   19    0019  1  !*  COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY  *
   20    0020  1  !*  OTHER PERSON.  NO TITLE TO AND OWNERSHIP OF  THE  SOFTWARE IS  HEREBY  *
   21    0021  1  !*  TRANSFERRED.                                                *
   22    0022  1  !*                                                              *
   23    0023  1  !*  THE INFORMATION IN THIS SOFTWARE IS  SUBJECT TO CHANGE WITHOUT NOTICE  *
   24    0024  1  !*  AND  SHOULD  NOT  BE  CONSTRUED AS  A COMMITMENT BY DIGITAL EQUIPMENT  *
   25    0025  1  !*  CORPORATION.                                                *
   26    0026  1  !*                                                              *
   27    0027  1  !*  DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE  OR  RELIABILITY OF ITS  *
   28    0028  1  !*  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.     *
   29    0029  1  !*                                                              *
   30    0030  1  !*                                                              *
   31    0031  1  !****************************************************************
   32    0032  1  !
   33    0033  1
   34    0034  1  !++
   35    0035  1  !  FACILITY:  DECnet-VAX Network Management Listener
   36    0036  1  !
   37    0037  1  !  ABSTRACT:
   38    0038  1  !
   39    0039  1  !    These routines return volatile data base information in response to
   40    0040  1  !    an NCP SHOW command message.
   41    0041  1  !
   42    0042  1  !  ENVIRONMENT:  VAX/VMS Operating System
   43    0043  1  !
   44    0044  1  !  AUTHOR:  Distributed Systems Software Engineering
   45    0045  1  !
   46    0046  1  !  CREATION DATE:  30-DEC-1979
   47    0047  1  !
   48    0048  1  !  MODIFIED BY:
   49    0049  1  !
   50    0050  1  !      V03-015 MKP0019         Kathy Perko    4-Mar-1984
   51    0051  1  !              Fix area numbers when doing SHOW to Phase III nodes.
   52    0052  1  !
   53    0053  1  !      V03-014 MKP0018         Kathy Perko    9-Jan-1984
   54    0054  1  !              Add X25-Access Module entity.
   55    0055  1  !
   56    0056  1  !      V03-013 MKP0017         Kathy Perko    9-Nov-1983
   57    0057  1  !              Fix SHOW KNOWN NODE CIRCUIT <circ id> to simply return a
```

```
  58      0058  1 !                          prompt if there aren't any.
  59      0059  1 !
  60      0060  1 !      V03-012 MKP0016          Kathy Perko      31-May-1983
  61      0061  1 !                          Fix SHOW single CIRCUIT COUNTERS to return proper data.
  62      0062  1 !
  63      0063  1 !      V03-011 MKP0015          Kathy Perko      6-May-1983
  64      0064  1 !                          Fix SHOW CIRCUIT to return circuit info once.  Also, fix
  65      0065  1 !                          SHOW CIRCUIT to return service adjacency info (SDI database)
  66      0066  1 !                          only for NI circuits.
  67      0067  1 !
  68      0068  1 !      V03-010 MKP0014          Kathy Perko      30-April-1983
  69      0069  1 !                          Add Service Adjacencies to SHOW CIRCUIT.
  70      0070  1 !
  71      0071  1 !      V03-009 MKP0013          Kathy Perko      25-Jan-1983
  72      0072  1 !                          Fix SHOW KNOWN and ACTIVE nodes if there's a circuit qualifier.
  73      0073  1 !
  74      0074  1 !      V03-008 MKP0012          Kathy Perko      14-Nov-1982
  75      0075  1 !                          Allow CIRCUIT qualifier on SHOW NODE commands.
  76      0076  1 !
  77      0077  1 !      V03-007 MKP0011          Kathy Perko      12-Nov-1982
  78      0078  1 !                          Fix SHOW CIRC nnn COU (which was broken when ADJACENT
  79      0079  1 !                          NODE qualifier was added).
  80      0080  1 !
  81      0081  1 !      V03-006 MKP0010          Kathy Perko      29-Oct-1982
  82      0082  1 !                          Add area entity.
  83      0083  1 !                          Change SHOW CIRCUITS to return the first adjacencies
  84      0084  1 !                          information in the same NICE message as the circuit's info.
  85      0085  1 !
  86      0086  1 !      V03-005 MKP0009          Kathy Perko      13-Oct-1982
  87      0087  1 !                          Add SHOW ADJACENT NODES CIRCUIT <circuit id> and
  88      0088  1 !                          SHOW KNOWN CIRCUITS ADJACENT NODE <node id>.
  89      0089  1 !
  90      0090  1 !      V03-004 MKP0008          Kathy Perko      4-Oct-1982
  91      0091  1 !                          Add SHOW ADJACENT NODES and SHOW CIRCUIT(S) ADJACENT NODE(S).
  92      0092  1 !                          Add X25-Tracepoints to NML$GET_ENTITY_IDS.
  93      0093  1 !
  94      0094  1 !      V03-003 MKP0007          Kathy Perko      19-Sept-1982
  95      0095  1 !                          Redo SHOW KNOW NODES and LOOP NODES to use the multiple
  96      0096  1 !                          capabilities of the new QIO interface with NETACP.
  97      0097  1 !
  98      0098  1 !      V03-002 MKP0006          Kathy Perko      1-July-1982
  99      0099  1 !                          Add qualifiers to SHOW.  Rewrite a bunch of routines in the
 100      0100  1 !                          process to take advantage of the enhanced QIO interface.
 101      0101  1 !                          Add X29-Server entity.
 102      0102  1 !
 103      0103  1 !      V03-001 MKP0005          Kathy Perko      7-May-1982
 104      0104  1 !                          Add double search keys to NETACP QIO interface.  Also, combine
 105      0105  1 !                          the show active and show known node routines into one.
 106      0106  1 !
 107      0107  1 !      V02-004 MKP0004          Kathy Perko      2-Jan-1982
 108      0108  1 !                          Fix SHOW LINKS WITH NODE so that, if the node
 109      0109  1 !                          address is greater than 255, the show will work.
 110      0110  1 !
 111      0111  1 !      V02-003 MKP0003          Kathy Perko      21-Oct-1981
 112      0112  1 !                          Make NML$GETDATA and NML$PROCESSDATA global
 113      0113  1 !                          routines so compatibility module can use them.
 114      0114  1 !
```

NML$SHOW
V04-000

NML SHOW parameter module

F 4
16-Sep-1984 00:34:50
14-Sep-1984 12:50:20

VAX-11 Bliss-32 V4.0-742   Page   3
DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1   (1)

```
  115    0115  1 !       V02-002 MKP0002        Kathy Perko      8-Sept-1981
  116    0116  1 !               Fix SHOW EXECUTOR COUNTER
  117    0117  1 !
  118    0118  1 !       V02-001 MKP0001        Kathy Perko      22-July-1981
  119    0119  1 !               Add circuit entity and multidrop lines.
  120    0120  1 !--
  121    0121  1
```

NML$SHOW
V04-000

NML SHOW parameter module
Declarations

G 4
16-Sep-1984 00:34:50
14-Sep-1984 12:50:20

VAX-11 Bliss-32 V4.0-742   Page 4
DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1   (2)

```
  123      0122   1   %SBTTL 'Declarations'
  124      0123   1
  125      0124   1   !
  126      0125   1   !   TABLE OF CONTENTS:
  127      0126   1   !
  128      0127   1
  129      0128   1   FORWARD ROUTINE
  130      0129   1       NML$SHOWENTITY,
  131      0130   1       NML$SHOWMULTIPLE      : NOVALUE,
  132      0131   1       NML_PROCESS_MULT_BUFFER: NOVALUE,
  133      0132   1       NML$SHOW_CIRCUIT      : NOVALUE,
  134      0133   1       NML_SHOW_ADJACENCIES,
  135      0134   1       NML$SHOW_KNOWN_LOOP : NOVALUE,
  136      0135   1       NML$SHOWNODEBYNAME    : NOVALUE,
  137      0136   1       NML$SHOWEXECUTOR      : NOVALUE,
  138      0137   1       NML$SHOW_MULTIPLE_NODES: NOVALUE,
  139      0138   1       NML$GET_ENTITY_IDS,
  140      0139   1       NML$BLDSHOWBUFS,
  141      0140   1       NML$GETDATA,
  142      0141   1       NML$PROCESSDATA       : NOVALUE,
  143      0142   1       NML$GETIDSTRING;
  144      0143   1
  145      0144   1   !
  146      0145   1   !   INCLUDE FILES:
  147      0146   1   !
  148      0147   1
  149      0148   1   LIBRARY 'LIB$:NMLLIB.L32';
  150      0149   1   LIBRARY 'SHRLIB$:NMALIBRY.L32';
  151      0150   1   LIBRARY 'SHRLIB$:NET.L32';
  152      0151   1   LIBRARY 'SYS$LIBRARY:STARLET.L32';
  153      0152   1
  154      0153   1   !
  155      0154   1   !   OWN STORAGE:
  156      0155   1   !
  157      0156   1
  158      0157   1   OWN
  159      0158   1       NML$T_LISTBUFFER : VECTOR [NML$K_QIOBFLEN, BYTE];
  160      0159   1   BIND
  161      0160   1       NML$Q_LISTBFDSC  = UPLIT (NML$K_QIOBFLEN, NML$T_LISTBUFFER) : DESCRIPTOR;
  162      0161   1
  163      0162   1   OWN
  164      0163   1       NML$T_P2BUFFER : VECTOR [NML$K_P2BUFLEN];
  165      0164   1   BIND
  166      0165   1       NML$Q_P2BFDSC = UPLIT (NML$K_P2BUFLEN, NML$T_P2BUFFER) : DESCRIPTOR;
  167      0166   1
  168      0167   1   OWN
  169      0168   1       NML$T_ENTBUFFER : VECTOR [32];
  170      0169   1   BIND
  171      0170   1       NML$Q_ENTBFDSC = UPLIT (32, NML$T_ENTBUFFER) : DESCRIPTOR;
  172      0171   1
  173      0172   1   OWN
  174      0173   1       NML$B_ADJACENCY_FOUND: BYTE;
  175      0174   1
  176      0175   1   !
  177      0176   1   !   EXTERNAL REFERENCES:
  178      0177   1   !
  179      0178   1
```

```
  180      0179  1  $NML_EXTDEF;
  181      0180  1
  182      0181  1  EXTERNAL
  183      0182  1      nml$gb_ncp_version,            ! NICE version being spoken
  184      0183  1      nml$gw_vol_exec_addr : BBLOCK [2];
  185      0184  1
  186      0185  1  EXTERNAL LITERAL
  187      0186  1      CPT$GK_PCNO_DLI;
  188      0187  1
  189      0188  1  EXTERNAL ROUTINE
  190      0189  1      NML$BLD_REPLY,
  191      0190  1      NML$BLDP2,
  192      0191  1      NML$ERROR_1,
  193      0192  1      NML$ERROR_2,
  194      0193  1      NML$GETEXEADR,
  195      0194  1      NML$GETINFTABS,
  196      0195  1      NML$GETNODADR,
  197      0196  1      NML$GETNODNAM,
  198      0197  1      NML$NETQIO,
  199      0198  1      NML$SEND,
  200      0199  1      NML$SHOWPARLIST;
  201      0200  1
```

```
 203    0201  1  %SBTTL 'NML$SHOWENTITY  Show volatile entity parameters'
 204    0202  1  GLOBAL ROUTINE NML$SHOWENTITY (ENTITY, INF, LEN, ADR) =
 205    0203  1
 206    0204  1  !++
 207    0205  1  ! FUNCTIONAL DESCRIPTION:
 208    0206  1  !
 209    0207  1  !        This routine shows volatile entity parameters.
 210    0208  1  !
 211    0209  1  ! FORMAL PARAMETERS:
 212    0210  1  !
 213    0211  1  !        ENTITY          Entity ID
 214    0212  1  !        INF             Information type code.
 215    0213  1  !        LEN             Length of entity id string.
 216    0214  1  !        ADR             Address of entity id string.
 217    0215  1  !
 218    0216  1  !--
 219    0217  1
 220    0218  2  BEGIN
 221    0219  2
 222    0220  2  LOCAL
 223    0221  2      STATUS,
 224    0222  2      P4_DATA_DSC : DESCRIPTOR,              ! QIO data descriptor
 225    0223  2      P4_DATA_PTR,                          ! Pointer into P4 buffer
 226    0224  2      NICE_MSG_DSC : DESCRIPTOR,            ! Output message descriptor
 227    0225  2      NFBDSC : REF DESCRIPTOR,              ! NFB descriptor
 228    0226  2      P2DSC  : DESCRIPTOR,                  ! P2 parameter descriptor
 229    0227  2      TABDES : REF DESCRIPTOR;              ! Information table descriptor
 230    0228  2
 231    0229  2  !
 232    0230  2  ! Get NFB, table, and P2 buffer.
 233    0231  2  !
 234    0232  2  NML$GETINFTABS (.ENTITY, .INF, NFBDSC, TABDES, 0);
 235    0233  2
 236    0234  2  ! X25 and X29 Server databases have only one entry.  So always do a
 237    0235  2  ! wildcard zero of these databases.
 238    0236  2  !
 239    0237  2  IF .ENTITY EQL NML$C_X25_SERV OR
 240    0238  2     .ENTITY EQL NML$C_X29_SERV OR
 241    0239  2     .ENTITY EQL NML$C_TRACE THEN
 242    0240  2      LEN = -1;
 243    0241  2
 244    0242  2  NML$BLDP2 (.LEN, .ADR, -1, 0, NML$Q_P2BFDSC, P2DSC);
 245    0243  2
 246    0244  2  STATUS = NML$GETDATA (.NFBDSC, P2DSC, NML$GQ_QIOBFDSC, P4_DATA_DSC);
 247    0245  2  IF .STATUS THEN
 248    0246  3      BEGIN
 249    0247  3      P4_DATA_PTR = .P4_DATA_DSC [DSC$A_POINTER];
 250    0248  3      NML$PROCESSDATA (.ENTITY, .TABDES, P4_DATA_DSC, P4_DATA_PTR, NICE_MSG_DSC);
 251    0249  3      END
 252    0250  2  ELSE
 253    0251  3      BEGIN
 254    0252  3      NML$BLD_REPLY (NML$AB_MSGBLOCK, NICE_MSG_DSC [DSC$W_LENGTH]);
 255    0253  3      NICE_MSG_DSC [DSC$A_POINTER] = NML$AB_SNDBUFFER;
 256    0254  2      END;
 257    0255  2
 258    0256  2  NML$SEND (.NICE_MSG_DSC [DSC$A_POINTER], .NICE_MSG_DSC [DSC$W_LENGTH]);
 259    0257  2  RETURN .STATUS;
```

```
; 260        0258  1 END;                                      ! End of NML$SHOWENTITY

                                            .TITLE   NML$SHOW NML SHOW parameter module
                                            .IDENT   \V04-000\

                                            .PSECT   $PLIT$,NOWRT,NOEXE,2

                         000004B0  00000 P.AAA:   .LONG    1200
                         00000000' 00004         .ADDRESS NML$T_LISTBUFFER
                         00000068  00008 P.AAB:   .LONG    104
                         00000000' 0000C         .ADDRESS NML$T_P2BUFFER
                         00000020  00010 P.AAC:   .LONG    32
                         00000000' 00014         .ADDRESS NML$T_ENTBUFFER

                                            .PSECT   $OWN$,NOEXE,2

                            00000 NML$T_LISTBUFFER:
                                            .BLKB    1200
                            004B0 NML$T_P2BUFFER:
                                            .BLKB    416
                            00650 NML$T_ENTBUFFER:
                                            .BLKB    128
                            006D0 NML$B_ADJACENCY_FOUND:
                                            .BLKB    1

                                  NML$Q_LISTBFDSC=    P.AAA
                                  NML$Q_P2BFDSC=      P.AAB
                                  NML$Q_ENTBFDSC=     P.AAC
                                            .EXTRN   NML$GB_EVTSRCTYP
                                            .EXTRN   NML$GQ_EVTSRCDSC
                                            .EXTRN   NML$GW_EVTCLASS
                                            .EXTRN   NML$GB_EVTMSKTYP
                                            .EXTRN   NML$GQ_EVTMSKDSC
                                            .EXTRN   NML$GW_EVTSNKADR
                                            .EXTRN   NML$GW_ACP_CHAN
                                            .EXTRN   NML$GL_LOGMASK, NML$GQ_ENTSTRDSC
                                            .EXTRN   NML$AB_QIOBUFFER
                                            .EXTRN   NML$GQ_QIOBFDSC
                                            .EXTRN   NML$AB_EXEBUFFER
                                            .EXTRN   NML$GL_EXEDATPTR
                                            .EXTRN   NML$GQ_EXEDATDSC
                                            .EXTRN   NML$GQ_EXEBFDSC
                                            .EXTRN   NML$AB_RCVBUFFER
                                            .EXTRN   NML$GQ_RCVBFDSC
                                            .EXTRN   NML$AB_SNDBUFFER
                                            .EXTRN   NML$GQ_SNDBFDSC
                                            .EXTRN   NML$GL_RCVDATLEN
                                            .EXTRN   NML$AB_CPTABLE, NML$AB_MSGBLOCK
                                            .EXTRN   NML$AB_ENTITY_ID
                                            .EXTRN   NML$AB_QUALIFIER_ID
                                            .EXTRN   NML$AB_ENTITYDATA
                                            .EXTRN   NML$AB_NML_NMV, NML$AB_PRMSEM
                                            .EXTRN   NML$AB_RECBUF, NML$AL_ENTINFTAB
                                            .EXTRN   NML$AL_PERMINFTAB
                                            .EXTRN   NML$AW_PRM_DES, NML$GB_CMD_VER
                                            .EXTRN   NML$GB_ENTITY_CODE
```

```
                                                        .EXTRN   NML$GB_ENTITY_FORMAT
                                                        .EXTRN   NML$GL_QUALIFIER_PST
                                                        .EXTRN   NML$GB_QUALIFIER_FORMAT
                                                        .EXTRN   NML$GB_FUNCTION
                                                        .EXTRN   NML$GB_INFO, NML$GB_OPTIONS
                                                        .EXTRN   NML$GL_PRMCODE, NML$GL_PRS_FLGS
                                                        .EXTRN   NML$GL_NML_ENTITY
                                                        .EXTRN   NML$GQ_NETRAMDSC
                                                        .EXTRN   NML$GQ_RECBFDSC
                                                        .EXTRN   NML$GW_PRMDESCNT
                                                        .EXTRN   NML$GB_NCP_VERSION
                                                        .EXTRN   NML$GW_VOL_EXEC_ADDR
                                                        .EXTRN   CPT$GK_PCNO_DLI
                                                        .EXTRN   NML$BLD_REPLY, NML$BLDP2
                                                        .EXTRN   NML$ERROR_1, NML$ERROR_2
                                                        .EXTRN   NML$GETEXEADR, NML$GETINFTABS
                                                        .EXTRN   NML$GETNODADR, NML$GETNODNAM
                                                        .EXTRN   NML$NETQIO, NML$SEND
                                                        .EXTRN   NML$SHOWPARLIST

                                                        .PSECT   $CODE$,NOWRT,2

                                   000C 00000           .ENTRY   NML$SHOWENTITY, Save R2,R3        ; 0202
                         5E        24 C2 00002           SUBL2   #36, SP
                         7E        D4 00005              CLRL    -(SP)                             ; 0232
                      04 AE        9F 00007              PUSHAB  TABDES
                      0C AE        9F 0000A              PUSHAB  NFBDSC
                      08 AC        DD 0000D              PUSHL   INF
                         52     04 AC DO 00010           MOVL    ENTITY, R2
                                   52 DD 00014           PUSHL   R2
            00000000G   00        05 FB 00016            CALLS   #5, NML$GETINFTABS
                         11        52 D1 0001D           CMPL    R2, #17                           ; 0237
                                0A 13 00020              BEQL    1$
                         15        52 D1 00022           CMPL    R2, #21                           ; 0238
                                05 13 00025              BEQL    1$
                         13        52 D1 00027           CMPL    R2, #19                           ; 0239
                                04 12 0002A              BNEQ    2$
                      0C AC        01 CE 0002C 1$:        MNEGL   #1, LEN                           ; 0240
                      0C AE        9F 00030 2$:          PUSHAB  P2DSC                             ; 0242
            00000000'            00 9F 00033             PUSHAB  NML$Q_P2BFDSC
                         7E        D4 00039              CLRL    -(SP)
                      7E           01 CE 0003B           MNEGL   #1, -(SP)
                      7E        0C AC 7D 0003E           MOVQ    LEN, -(SP)
            00000000G   00        06 FB 00042            CALLS   #6, NML$BLDP2
                      1C AE        9F 00049              PUSHAB  P4_DATA_DSC                        ; 0244
            00000000G            00 9F 0004C             PUSHAB  NML$GQ_QIOBFDSC
                      14 AE        9F 00052              PUSHAB  P2DSC
                      10 AE        DD 00055              PUSHL   NFBDSC
            00000000V   00        04 FB 00058            CALLS   #4, NML$GETDATA
                         53        50 DO 0005F           MOVL    R0, STATUS
                         1C        53 E9 00062           BLBC    STATUS, 3$                        ; 0245
                      08 AE     20 AE DO 00065           MOVL    P4_DATA_DSC+4, P4_DATA_PTR        ; 0247
                      14 AE        9F 0006A              PUSHAB  NICE_MSG_DSC                       ; 0248
                      0C AE        9F 0006D              PUSHAB  P4_DATA_PTR
                      24 AE        9F 00070              PUSHAB  P4_DATA_DSC
                      0C AE        DD 00073              PUSHL   TABDES
                         52        DD 00076              PUSHL   R2
```

```
              00000000V  00                    05  FB 00078          CALLS   #5, NMLSPROCESSDATA
                                               18  11 0007F          BRB     4$                                                           0245
                                14  AE  9F 00081 3$:                 PUSHAB  NICE_MSG_DSC                                                 0252
                        00000000G  00  9F 00084                      PUSHAB  NML$AB_MSGBLOCK
              00000000G  00           02  FB 0008A                   CALLS   #2, NMC$BLD_REPLY                                            0253
                        18  AE  00000000G  00  9E 00091              MOVAB   NML$AB_SND8OFFER, NICE_MSG_DSC+4                             0256
                                7E  14  AE  3C 00099 4$:             MOVZWL  NICE_MSG_DSC, -(SP)
                                        1C  AE  DD 0009D             PUSHL   NICE_MSG_DSC+4
              00000000G  00           02  FB 000A0                   CALLS   #2, NMLSSEND                                                 0257
                                50           53  DO 000A7            MOVL    STATUS, RO                                                   0258
                                             04 000AA               RET
```

; Routine Size: 171 bytes,   Routine Base: $CODE$ + 0000

```
262    0259  1   %SBTTL 'NML$SHOWMULTIPLE   Show multiple entitys parameters'
263    0260  1   GLOBAL ROUTINE NML$SHOWMULTIPLE (ENTITY, INF, FORMAT, ENTITY_ADR,
264    0261  1                                    QUAL_PST, QUAL_LEN, QUAL_ADR) : NOVALUE =
265    0262  1
266    0263  1   !++
267    0264  1   !   FUNCTIONAL DESCRIPTION:
268    0265  1   !
269    0266  1   !       This routine reads the volatile data base entries for KNOWN or
270    0267  1   !       ACTIVE entities of the specified type.
271    0268  1   !
272    0269  1   !       First the buffers are built which describe the entity type and
273    0270  1   !       the information required for the SHOW request (STATUS, SUMMARY,
274    0271  1   !       CHARACTERISTICS, or COUNTERS).  These buffers are then given to
275    0272  1   !       the ACP in a QIO request.  The ACP returns the requested information
276    0273  1   !       for as many entities as will fit in the P4 buffer.  The information
277    0274  1   !       for each entity is formatted into a NICE message and returned to
278    0275  1   !       NCP.  After each circuit is formatted, search the adjacency database
279    0276  1   !       for all nodes adjacent to that circuit and return a NICE message
280    0277  1   !       for each node containing it's adjacency information.
281    0278  1   !
282    0279  1   !       The QIO is repeated until all entities of the specified type have
283    0280  1   !       been returned by the ACP.
284    0281  1   !
285    0282  1   !
286    0283  1   !   FORMAL PARAMETERS:
287    0284  1   !
288    0285  1   !       ENTITY              Entity type code.
289    0286  1   !       INF                 Information type code.
290    0287  1   !       FORMAT              NMA$C_ENT_KNO => Get KNOWN entities.
291    0288  1   !                           NMA$C_ENT_ACT => Get ACTIVE entities.
292    0289  1   !                           NMA$C_ENT_ADJ => Get ADJACENT nodes.
293    0290  1   !                           NMA$C_ENT_LOO => Get LOOP nodes.
294    0291  1   !                           >0 Length of entity ID (if there is a qualifier on the
295    0292  1   !                           SHOW command, it is essentially a multiple show).
296    0293  1   !       ENTITY_ADR          Used only if there is a qualifier on the command
297    0294  1   !                           because the qualifier makes it essentially a multiple
298    0295  1   !                           SHOW command.
299    0296  1   !       QUAL_PST            Address of qualifier's entry in the Parameter
300    0297  1   !                           Semantic Table (PST).
301    0298  1   !       QUAL_LEN            Length of qualifier ID string.
302    0299  1   !       QUAL_ADR            Address of qualifier ID string.
303    0300  1   !
304    0301  1   !--
305    0302  2   BEGIN
306    0303  2
307    0304  2   LOCAL
308    0305  2       NFB             : REF BBLOCK,                 ! Pointer used to build NFB.
309    0306  2       NFBBUF          : BBLOCK [256],               ! Buffer in which to build NFB.
310    0307  2       NFBDSC          : DESCRIPTOR,                 ! Pointer to NFB descriptor.
311    0308  2       P2BUF           : BBLOCK [NML$K_P2BUFLEN],    ! P2 buffer
312    0309  2       P2_BUFFER_DSC   : DESCRIPTOR,                 ! Descriptor of empty P2 buffer.
313    0310  2       P2_DSC          : DESCRIPTOR,                 ! Descriptor of P2 contents.
314    0311  2       P4_BUF          : BBLOCK [NML$K_QIOBFLEN],    ! P4 buffer.
315    0312  2       P4_BUFFER_DSC   : DESCRIPTOR,                 ! Descriptor of empty P4 buffer.
316    0313  2       TABDSC          : REF DESCRIPTOR,             ! Pointer to Information Table desc.
317    0314  2       ENTITY_CNT,                                  ! Count of entities returned by NETACP.
318    0315  2       P4_DATA_DSC     : DESCRIPTOR,                 ! Return P4 buffer descriptor.
```

```
                                            N 4
NMLSSHOW        NML SHOW parameter module                 16-Sep-1984 00:34:50   VAX-11 Bliss-32 V4.0-742      Page 11
V04-000         NML$SHOWMULTIPLE  Show multiple entitys paramet 14-Sep-1984 12:50:20   DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1   (4)
```

```
319   0316  2          NICE_MSG_DSC : DESCRIPTOR,              ! Output message descriptor
320   0317  2          STATUS;
321   0318  2
322   0319  2
323   0320  2      !
324   0321  2      ! Get canned NFB and Information Table descriptors for single entity show.
325   0322  2      ! Then modify them to do a plural show.
326   0323  2      !
327   0324  2      NFBDSC [DSC$A_POINTER] = NFBBUF;
328   0325  2      NML$GETINFTABS (.ENTITY, .INF, NFBDSC, TABDSC, 1);
329   0326  2      P2_BUFFER_DSC [DSC$W_LENGTH] = NML$K_P2BUFLEN;
330   0327  2      P2_BUFFER_DSC [DSC$A_POINTER] = P2BUF;
331   0328  2      NML$BLDSHOWBUFS (.ENTITY, .FORMAT, .ENTITY_ADR,
332   0329  2                       NFBBUF,                      ! Address of NFB.
333   0330  2                       P2_BUFFER_DSC,               ! Descriptor of buffer for P2.
334   0331  2                       P2_DSC,                      ! Descriptor for completed P2.
335   0332  2                       .QUAL_PST, .QUAL_LEN, .QUAL_ADR);! Qualifier info
336   0333  2      P4_BUFFER_DSC [DSC$W_LENGTH] = NML$K_QIOBFLEN;
337   0334  2      P4_BUFFER_DSC [DSC$A_POINTER] = P4_BUF;
338   0335  2      STATUS = T;
339   0336  2      WHILE .STATUS DO
340   0337  3          BEGIN
341   0338  3          STATUS = NML$GETDATA (NFBDSC, P2_DSC, P4_BUFFER_DSC, P4_DATA_DSC);
342   0339  3          IF .STATUS THEN
343   0340  4              BEGIN
344   0341  4              NML$GL_PRS_FLGS [NML$V_PRS_ENTITY_FOUND] = TRUE;
345   0342  4              !
346   0343  4              ! The first longword of the P2 buffer contains the number of
347   0344  4              ! entities returned in the P4 buffer.  Then call
348   0345  4              ! NML_PROCESS_MULT_BUFFER to return the data in the P4 buffer
349   0346  4              ! to NCP.
350   0347  4              !
351   0348  4              ENTITY_CNT = .(.P2_DSC [DSC$A_POINTER]);
352   0349  4              NML_PROCESS_MULT_BUFFER (.ENTITY, .INF,
353   0350  4                                       .QUAL_PST, .QUAL_LEN, .QUAL_ADR,
354   0351  4                                       TABDSC, P4_DATA_DSC, .ENTITY_CNT);
355   0352  3              END;
356   0353  2          END;
357   0354  2      !
358   0355  2      ! Return an error response message to NCP if:
359   0356  2      !   An error other that end-of-file was returned by the ACP.
360   0357  2      !   An end-of-file error was returned by the ACP and
361   0358  2      !       The command had a qualifier and the qualifier wasn't in the volatile
362   0359  2      !           database.
363   0360  2      !   The command was SHOW X-P GROUP yyyy and no such group was found.
364   0361  2      !
365   0362  2      IF NOT .STATUS THEN
366   0363  3          BEGIN
367   0364  4          IF (.STATUS NEQ NML$_STS_CMP)          ! If the error wasn't end-of-file
368   0365  3                  OR                            !   or
369   0366  5              ((.STATUS EQL NML$_STS_CMP AND     ! The error was end-of-file and
370   0367  5              NOT .NML$GL_PRS_FLGS [NML$V_PRS_ENTITY_FOUND])
371   0368  4                                                ! no matches were found in ACPs database
372   0369  4                  AND
373   0370  5              ((.NML$GL_PRS_FLGS [NML$V_PRS_QUALIFIER]) AND
374   0371  6              (.ENTITY EQL NML$C_PROT_GRP AND    ! Entity = X25 group
375   0372  4              .FORMAT GTR 0)))                   ! Group name specified
```

```
:  376    0373  3        THEN
....  377    0374  4           BEGIN
....  378    0375  4              NML$BLD_REPLY (NML$AB_MSGBLOCK, NICE_MSG_DSC [DSC$W_LENGTH]);
....  379    0376  4              NICE_MSG_DSC [DSC$A_POINTER] = NML$AB_SNDBUFFER;
....  380    0377  4              NML$SEND (.NICE_MSG_DSC [DSC$A_POINTER],
....  381    0378  4                        .NICE_MSG_DSC [DSC$W_LENGTH]);
....  382    0379  3           END;
....  383    0380  2        END;
:  384    0381  1  END;              ! of    NML$SHOWMULTIPLE
```

```
                                              001C 00000         .ENTRY  NML$SHOWMULTIPLE, Save R2,R3,R4    : 0260
                        54 00000000G    00  9E 00002         MOVAB   NML$GL_PRS_FLGS, R4
                        5E       F9B4   CE  9E 00009         MOVAB   -1612(SP), SP
               FEFC     CD       FF00   CD  9E 0000E         MOVAB   NFBBUF, NFBDSC+4                   : 0324
                                 01     DD 00015         PUSHL   #1                                : 0325
                                 04     AE  9F 00017         PUSHAB  TABDSC
                                 FEF8   CD  9F 0001A         PUSHAB  NFBDSC
                        7E       04     AC  7D 0001E         MOVQ    ENTITY, -(SP)
               00000000G 00      05     FB 00022         CALLS   #5, NML$GETINFTABS
                        FE88     CD     8F  9B 00029         MOVZBW  #104, P2_BUFFER_DSC               : 0326
                        FE8C     CD     FE90 CD  9E 0002F         MOVAB   P2BUF, P2_BUFFER_DSC+4            : 0327
                        7E       18     AC  7D 00036         MOVQ    QUAL_LEN, -(SP)                   : 0332
                                 14     AC  DD 0003A         PUSHL   QUAL_PST
                                 FE80   CD  9F 0003D         PUSHAB  P2_DSC                            : 0328
                                 FE88   CD  9F 00041         PUSHAB  P2_BUFFER_DSC
                                 FF00   CD  9F 00045         PUSHAB  NFBBUF
                        7E       0C     AC  7D 00049         MOVQ    FORMAT, -(SP)
                                 04     AC  DD 0004D         PUSHL   ENTITY
               00000000V 00      09     FB 00050         CALLS   #9, NML$BLDSHOWBUFS
                        14       AE     04B0 8F  B0 00057         MOVW    #1200, P4_BUFFER_DSC             : 0333
                        18       AE     1C  AE  9E 0005D         MOVAB   P4_BUF, P4_BUFFER_DSC+4          : 0334
                        52              01  D0 00062         MOVL    #1, STATUS                        : 0335
                        3F              52  E9 00065  1$:    BLBC    STATUS, 2$                        : 0336
                                 0C     AE  9F 00068         PUSHAB  P4_DATA_DSC                       : 0338
                                 18     AE  9F 0006B         PUSHAB  P4_BUFFER_DSC
                                 FE80   CD  9F 0006E         PUSHAB  P2_DSC
                                 FEF8   CD  9F 00072         PUSHAB  NFBDSC
               00000000V 00      04     FB 00076         CALLS   #4, NML$GETDATA
                        52              50  D0 0007D         MOVL    R0, STATUS
                        24              52  E9 00080         BLBC    STATUS, 2$                        : 0339
                        64              08  88 00083         BISB2   #8, NML$GL_PRS_FLGS              : 0341
                        53       FE84   DD  D0 00086         MOVL    @P2_DSC+4, ENTITY_CNT            : 0348
                                 53     DD 0008B         PUSHL   ENTITY_CNT                        : 0351
                        10       AE     9F 0008D         PUSHAB  P4_DATA_DSC                       : 0349
                        08       AE     9F 00090         PUSHAB  TABDSC
                        7E       18     AC  7D 00093         MOVQ    QUAL_LEN, -(SP)                   : 0350
                                 14     AC  DD 00097         PUSHL   QUAL_PST
                        7E       04     AC  7D 0009A         MOVQ    ENTITY, -(SP)                     : 0349
               00000000V 00      08     FB 0009E         CALLS   #8, NML_PROCESS_MULT_BUFFER
                                 BE     11 000A5         BRB     1$                                : 0336
               FFFFFFF0 8F              52  D1 000A7  2$:    CMPL    STATUS, #-16                      : 0364
                                 15     12 000AE         BNEQ    3$
                        35              64     03  E0 000B0         BBS     #3, NML$GL_PRS_FLGS, 4$          : 0367
```

NML$SHOW   NML SHOW parameter module   C 5   Page 13
V04-000   NML$SHOWMULTIPLE Show multiple entitys paramet 16-Sep-1984 00:34:50   VAX-11 Bliss-32 V4.0-742
                                                                          14-Sep-1984 12:50:20   DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1   (4)

```
                31              64              02 E1 000B4           BBC      #2, NML$GL_PRS_FLGS, 4$        0370
                                10        04    AC D1 000B8           CMPL     ENTITY, #18                   0371
                                          2B    12 000BC             BNEQ     4$                            0372
                                          0C    AC D5 000BE          TSTL     FORMAT
                                          26    15 000C1             BLEQ     4$
                                          04    AE 9F 000C3  3$:      PUSHAB   NICE_MSG_DSC                  0375
                        00000000G  00     00    9F 000C6             PUSHAB   NML$AB_MSGBLOCK
                00000000G  00             02    FB 000CC             CALLS    #2, NMC$BLD_REPLY
                        08  AE 00000000G  00    9E 000D3             MOVAB    NML$AB_SNDBUFFER, NICE_MSG_DSC+4   0376
                                    7E    04    AE 3C 000DB          MOVZWL   NICE_MSG_DSC, -(SP)           0378
                                          0C    AE DD 000DF          PUSHL    NICE_MSG_DSC+4                0377
                00000000G  00             02    FB 000E2             CALLS    #2, NML$SEND
                                          04 000E9  4$:              RET                                   0381
```

; Routine Size: 234 bytes,   Routine Base: $CODE$ + 00AB

```
386   0382  1 %SBTTL 'NML_PROCESS_MULT_BUFFER  Show multiple entitys parameters'
387   0383  1 ROUTINE NML_PROCESS_MULT_BUFFER (ENTITY, INF
388   0384  1                                 QUAL_PST, QUAL_LEN, QUAL_ADR
389   0385  1                                 TABDSC, P4_DATA_DSC, ENTITIES_IN_P4) : NOVALUE =
390   0386  1
391   0387  1 !++
392   0388  1 ! FUNCTIONAL DESCRIPTION:
393   0389  1 !        This routine is called only by NML$SHOWMULTIPLE after it has
394   0390  1 !        a P4 buffer with the information for a number of entities to
395   0391  1 !        be returned to NCP.  For each entity in the P4 buffer, the
396   0392  1 !        routine builds a NICE message and sends it back to NCP.
397   0393  1 !
398   0394  1 ! FORMAL PARAMETERS:
399   0395  1 !
400   0396  1 !        ENTITY          Entity ID
401   0397  1 !        INF             Information type code.
402   0398  1 !        QUAL_PST        Address of qualifier's entry in the Parameter
403   0399  1 !                        Semantic Table (PST).
404   0400  1 !        QUAL_LEN        Length of qualifier ID string.
405   0401  1 !        QUAL_ADR        Address of qualifier ID string.
406   0402  1 !        TABDSC          Information table descriptor
407   0403  1 !        P4_DATA_DSC     Descriptor of data in P4 buffer.
408   0404  1 !        ENTITIES_IN_P4  Number of entities for which there is information
409   0405  1 !                        in the P4 buffer.
410   0406  1 !--
411   0407  1
412   0408  2 BEGIN
413   0409  2
414   0410  2 MAP
415   0411  2     P4_DATA_DSC: REF DESCRIPTOR;
416   0412  2
417   0413  2 !
418   0414  2 ! NFB to show an entry in NETACPs adjacency database.
419   0415  2 !
420 P 0416  2 $NFBDSC (NMLSQ_ADJ_NFB, SHOW,, AJI
421 P 0417  2                 .ADD,           ! Search key 1 = node address
422 P 0418  2                 ,CIR,           ! Search key 2 = circuit name
423   0419  2                 );
424   0420  2
425   0421  2 LOCAL
426   0422  2     NICE_MSG_DSC: DESCRIPTOR,    ! NICE response message descriptor.
427   0423  2     P4_DATA_PTR,                 ! Pointer to data in P4 buffer.
428   0424  2     ENTITY_LEN,
429   0425  2     ENTITY_ADDR,
430   0426  2     STATUS,
431   0427  2     CIRCUIT_TYPE,
432   0428  2     !
433   0429  2     ! Following are fields used for issuing secondary QIOs to adjacency
434   0430  2     ! database.  Used for SHOW ADJACENT NODES CIRCUIT <circuit id>.
435   0431  2     !
436   0432  2     ADJ_P2_BUF: BBLOCK [NML$K_P2BUFLEN],
437   0433  2     ADJ_P2_BUF_DSC: DESCRIPTOR, ! Descriptor for empty P2 buffer.
438   0434  2     ADJ_P2_DSC: DESCRIPTOR;     ! P2 buffer descriptor
439   0435  2
440   0436  2 P4_DATA_PTR = .P4_DATA_DSC [DSC$A_POINTER];
441   0437  2 ADJ_P2_BUF_DSC [DSC$W_LENGTH] = NML$K_P2BUFLEN;
442   0438  2 ADJ_P2_BUF_DSC [DSC$A_POINTER] = ADJ_P2_BUF;
```

```
443   0439   2   WHILE (ENTITIES_IN_P4 = .ENTITIES_IN_P4 - 1) GEQ 0 DO
444   0440   2
445   0441   2          ! Format the entity's data into NICE response
446   0442   2          ! message.
447   0443   2          !
448   0444   2          BEGIN
449   0445   2          STATUS = TRUE;
450   0446   2          SELECTU .ENTITY OF
451   0447   2              SET
452   0448   2
453   0449   3          ! Save the circuit type for the call to show the service adjacencies.
454   0450   3          ! Save the circuit ID for the call to show the adjacencies.
455   0451   3          !
456   0452   3          [NMLSC_CIRCUIT]:
457   0453   4              BEGIN
458   0454   4              CIRCUIT_TYPE = ..P4_DATA_PTR;
459   0455   4              P4_DATA_PTR = .P4_DATA_PTR + 4;
460   0456   4              ENTITY_LEN = .(.P4_DATA_PTR) <0,16>;
461   0457   4              ENTITY_ADDR = .P4_DATA_PTR + 2;
462   0458   4              END;
463   0459   3          !
464   0460   3          ! The NICE command is SHOW ADJACENT NODES [CIRCUIT <circuit id>].
465   0461   3          !
466   0462   3          [NMLSC_ADJACENT_NODE]:
467   0463   4              BEGIN
468   0464   4              !
469   0465   4              ! If the NICE command is qualified (I.E. SHOW ADJACENT NODES
470   0466   4              ! CIRCUIT <circuit id>) don't return the node's information
471   0467   4              ! unless it's in the adjacency database for the specified circuit.
472   0468   4              !
473   0469   4              IF .NMLSGL_PRS_FLGS [NMLSV_PRS_QUALIFIER] THEN
474   0470   5                  BEGIN
475   0471   5                  STATUS = FALSE;
476   0472   5                  ENTITY_LEN = 0;
477   0473   5                  ENTITY_ADDR = ..P4_DATA_PTR;
478   0474   5                  NMLSBLDP2 (.ENTITY_LEN, .ENTITY_ADDR,     ! Search 1 = node address
479   0475   5                             .QUAL_LEN, ..QUAL_ADR,          ! Search 2 = circuit name
480   0476   5                             ADJ_P2_BUF_DSC,                 ! P2 buffer descriptor
481   0477   5                             ADJ_P2_DSC);                    ! Return P2 buffer desc.
482   0478   5                  STATUS = NMLSGETDATA (NMLSQ_ADJ_NFB, ADJ_P2_DSC,
483   0479   5                                        0, 0);
484   0480   4                  END;
485   0481   4              END;
486   0482   3
487   0483   3          [ALWAYS]:
488   0484   3              !
489   0485   3              ! Build the NICE response message and send it to NCP.
490   0486   3              ! Status is false only if I am processing a
491   0487   3              ! SHOW ADJACENT NODES CIRCUIT <circuit id> and the
492   0488   3              ! node in the P4 buffer is not adjacent on the specified
493   0489   3              ! circuit.
494   0490   3              !
495   0491   4              BEGIN
496   0492   4              NMLSPROCESSDATA (.ENTITY,
497   0493   4                               ..TABDSC,
498   0494   4                               .P4_DATA_DSC,
499   0495   4                               P4_DATA_PTR,
```

```
 500    0496  4                                 NICE_MSG_DSC);
 501    0497  4                   IF .STATUS THEN
 502    0498                        BEGIN
 503    0499                        !
 504    0500        5               ! Don't send the NICE message here for circuits.  The
 505    0501        5               ! adjacency information for the first adjacency must
 506    0502        5               ! still be added to the message.
 507    0503                        !
 508    0504        5               IF .ENTITY NEQ NMLSC_CIRCUIT THEN
 509    0505        5                   NMLSSEND (.NICE_MSG_DSC [DSC$A_POINTER],
 510    0506        5                             .NICE_MSG_DSC [DSC$W_LENGTH]);
 511    0507        4                       END;
 512    0508        3               END;
 513    0509
 514    0510                   [NMLSC_CIRCUIT]:
 515    0511
 516    0512        3               ! For circuits, the first NICE message returned for each circuit
 517    0513        3               ! contains the circuit's information from the NETACPs CRI (circuit)
 518    0514        3               ! database plus the first adjacency information from NETACP's
 519    0515        3               ! AJI (adjacency) or SDI (service adjacency) database.  Then the
 520    0516        3               ! subsequent adjacencies are returned one to a NICE message
 521    0517        3               ! containing only the circuit ID and the adjacency information.
 522    0518        3
 523    0519        4               BEGIN
 524    0520        4               IF .INF NEQ NMLSC_COUNTERS THEN
 525    0521        5                   BEGIN
 526    0522        5                   NMLSB_ADJACENCY_FOUND = 0;
 527    0523        5                   STATUS = NML_SHOW_ADJACENCIES (NMLSC_CIRCUIT_ADJACENT,
 528    0524        5                                   .INF, .ENTITY_LEN, .ENTITY_ADDR,
 529    0525        5                                   .QUAL_PST, .QUAL_LEN, .QUAL_ADR,
 530    0526        5                                   NICE_MSG_DSC);
 531    0527        5
 532    0528        5               ! The service adjacency database contains no node information
 533    0529        5               ! (hence no need to look if there's an adjacent node qualifier
 534    0530        5               ! on the command) and applies only to NI circuits.
 535    0531        5               !
 536    0532        5               IF (NOT .NMLSGL_PRS_FLGS [NMLSV_PRS_QUALIFIER]) AND
 537    0533        5                   .CIRCUIT_TYPE EQL NMASC_CIRTY_NI THEN
 538    0534        5                   STATUS = NML_SHOW_ADJACENCIES (NMLSC_CIRCUIT_ADJ_SRV,
 539    0535        5                                   .INF, .ENTITY_LEN, .ENTITY_ADDR,
 540    0536        5                                   .QUAL_PST, .QUAL_LEN, .QUAL_ADR,
 541    0537        5                                   NICE_MSG_DSC);
 542    0538        5
 543    0539        5               ! If there is no adjacency information for the circuit in either
 544    0540        5               ! adjacency database and the NICE command isn't qualified by an
 545    0541        5               ! ADJACENT NODE (in which case the lack of adjacency information
 546    0542        5               ! means there's nothing to return), return just the circuit information
 547    0543        5               !
 548    0544        5               IF .NMLSB_ADJACENCY_FOUND EQL 0 AND
 549    0545        5                   (NOT .NMLSGL_PRS_FLGS [NMLSV_PRS_QUALIFIER]) AND
 550    0546        5                   .STATUS EQL RMLS_STS_CMP THEN
 551    0547        5                   NMLSSEND (.NICE_MSG_DSC [DSC$A_POINTER],
 552    0548        5                             .NICE_MSG_DSC [DSC$W_LENGTH]);
 553    0549        5                       END
 554    0550                        ELSE
 555    0551        4                   NMLSSEND (.NICE_MSG_DSC [DSC$A_POINTER],
 556    0552        4                             .NICE_MSG_DSC [DSC$W_LENGTH]);
```

```
NMLSSHOW                NML SHOW parameter module          16-Sep-1984 00:34:50   VAX-11 Bliss-32 V4.0-742        Page  17
V04-000                 NML_PROCESS_MULT_BUFFER  Show multiple entitys  14-Sep-1984 12:50:20   DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1  (5)
```

```
:   557      0553  3              END;
:   558      0554  3
:   559      0555  3      TES;
:   560      0556  2      END;
:   561      0557  1 END;            ! of   NML_PROCESS_MULT_BUFFER


                                          .PSECT  $PLIT$,NOWRT,NOEXE,2

                        00000014. 00018 P.AAD:  .LONG   20
                        00000000' 0001C         .ADDRESS U.1

                                          .PSECT  $OWN$,NOEXE,2

                             006D1         .BLKB   3
                        22   006D4 ; NFB
                                   U.1:    .BYTE   34
                        00   006D5         .BYTE   0
                        13   006D6         .BYTE   19
                        00   006D7         .BYTE   0
                  13010010  006D8          .LONG   318832656
                  13020042  006DC          .LONG   318898242
                        00   006E0         .BYTE   0
                        00   006E1         .BYTE   0
                      0000   006E2         .WORD   0
                  00000000   006E4         .LONG   0

                        U.2=                    P.AAD


                                          .PSECT  $CODE$,NOWRT,2

                     0FFC 00000 NML_PROCESS_MULT_BUFFER:
                                          .WORD   Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11   ; 0383
         5B 00000000V 00 9E 00002          MOVAB   NML_SHOW_ADJACENCIES, R11
         5A 00000000' 00 9E 00009          MOVAB   NML$B_ADJACENCY_FOUND, R10
         59 00000000G 00 9E 00010          MOVAB   NML$SEND, R9
         58 00000000G 00 9E 00017          MOVAB   NML$GL_PRS_FLGS, R8
         5E       80 AE 9E 0001E           MOVAB   -128(SP), SP
         53          1C AC D0 00022        MOVL    P4_DATA_DSC, R3              ; 0436
                     04 A3 DD 00026        PUSHL   4(R3)
      0C AE       68 8F 9B 00029           MOVZBW  #104, ADJ_P2_BUF_DSC        ; 0437
      10 AE       14 AE 9E 0002E           MOVAB   ADJ_P2_BUF, ADJ_P2_BUF_DSC+4 ; 0438
                  20 AC D7 00033 1$:       DECL    ENTITIES_IN_P4              ; 0439
                  01    18 00036           BGEQ    2$
                        04 00038           RET
         56          01 D0 00039 2$:       MOVL    #1, STATUS                  ; 0445
         52       04 AC D0 0003C           MOVL    ENTITY, R2                  ; 0446
         09          52 D1 00040           CMPL    R2, #9                      ; 0452
                  0F    12 00043           BNEQ    3$
         57       00 BE D0 00045           MOVL    @P4_DATA_PTR, CIRCUIT_TYPE  ; 0454
         6E          04 C0 00049           ADDL2   #4, P4_DATA_PTR             ; 0455
         55       00 BE 3C 0004C           MOVZWL  @P4_DATA_PTR, ENTITY_LEN    ; 0456
      54 6E          02 C1 00050           ADDL3   #2, P4_DATA_PTR, ENTITY_ADDR ; 0457
                  06    52 D1 00054 3$:     CMPL    R2, #6                      ; 0462
                     36 12 00057           BNEQ    4$
```

```
NMLSSHOW                                              H 5
V04-000      NML SHOW parameter module              16-Sep-1984 00:34:50    VAX-11 Bliss-32 V4.0-742      Page 18
             NML_PROCESS_MULT_BUFFER  Show multiple entitys  14-Sep-1984 12:50:20   DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1  (5)
```

```
          32          68              02 E1 00059         BBC     #2, NML$GL_PRS_FLGS, 4$          0469
                      54              55 7C 0005D         CLRQ    ENTITY_LEN                      0472
                                00    BE D0 0005F         MOVL    @P4_DATA_PTR, ENTITY_ADDR       0473
                                04    AE 9F 00063         PUSHAB  ADJ_P2_DSC                      0474
                                10    AE 9F 00066         PUSHAB  ADJ_P2_BUF_DSC
                                14    BC DD 00069         PUSHL   @QUAL_ADR                       0475
                                10    AC DD 0006C         PUSHL   QUAL_LEN
                                54    DD 0006F           PUSHL   ENTITY_ADDR                      0474
                                55    DD 00071           PUSHL   ENTITY_LEN
    00000000G  00               06 FB 00073              CALLS   #6, NML$BLDP2
                                7E 7C 0007A              CLRQ    -(SP)                           0478
                                0C    AE 9F 0007C         PUSHAB  ADJ_P2_DSC
                     00000000'  00 9F 0007F              PUSHAB  U.2
    00000000V  00               04 FB 00085              CALLS   #4, NML$GETDATA
               56               50 D0 0008C              MOVL    R0, STATUS
                                7C AE 9F 0008F  4$:      PUSHAB  NICE_MSG_DSC                    0492
                                04 AE 9F 00092           PUSHAB  P4_DATA_PTR
                                53 DD 00095              PUSHL   R3                              0494
                                18 BC DD 00097           PUSHL   @TABDSC                         0493
                                04 AC DD 0009A           PUSHL   ENTITY                          0492
    00000000V  00               05 FB 0009D              CALLS   #5, NML$PROCESSDATA
               10               56 E9 000A4              BLBC    STATUS, 5$                      0497
               09          04   AC D1 000A7              CMPL    ENTITY, #9                      0504
                           0A   13 000AB                 BEQL    5$
                      7E   7C   AE 3C 000AD              MOVZWL  NICE_MSG_DSC, -(SP)             0506
                      FC   AD   DD 000B1                 PUSHL   NICE_MSG_DSC+4                  0505
                           02   FB 000B4                 CALLS   #2, NML$SEND
               69          09   52 D1 000B7  5$:         CMPL    R2, #9                          0510
                           5E   12 000BA                 BNEQ    8$
               03     08   AC   D1 000BC                 CMPL    INF, #3                         0520
                           4E   13 000C0                 BEQL    7$
                           6A   94 000C2                 CLRB    NML$B_ADJACENCY_FOUND           0522
                      7C   AE   9F 000C4                 PUSHAB  NICE_MSG_DSC                    0523
                 7E   10   AC   7D 000C7                 MOVQ    QUAL_LEN, -(SP)                 0525
                      0C   AC   DD 000CB                 PUSHL   QUAL_PST
                      54   DD   000CE                    PUSHL   ENTITY_ADDR                     0524
                      55   DD   000D0                    PUSHL   ENTITY_LEN
                 08   AC   DD   000D2                    PUSHL   INF
                 0A   DD   000D5                         PUSHL   #10                             0523
                 6B   08   FB   000D7                    CALLS   #8, NML_SHOW_ADJACENCIES
                 56   50   D0   000DA                    MOVL    R0, STATUS
    1E           68   02   E0   000DD                    BBS     #2, NML$GL_PRS_FLGS, 6$         0532
                 06   57   D1   000E1                    CMPL    CIRCUIT_TYPE, #6                0533
                 19   12   000E4                         BNEQ    6$
            7C   AE   9F   000E6                         PUSHAB  NICE_MSG_DSC                    0534
       7E   10   AC   7D   000E9                         MOVQ    QUAL_LEN, -(SP)                 0536
            0C   AC   DD   000ED                         PUSHL   QUAL_PST
            54   DD   000F0                              PUSHL   ENTITY_ADDR                     0535
            55   DD   000F2                              PUSHL   ENTITY_LEN
       08   AC   DD   000F4                              PUSHL   INF
       0B   DD   000F7                                   PUSHL   #11                             0534
       6B   08   FB   000F9                              CALLS   #8, NML_SHOW_ADJACENCIES
       56   50   D0   000FC                              MOVL    R0, STATUS
       6A   95   000FF  6$:                              TSTB    NML$B_ADJACENCY_FOUND           0544
       17   12   00101                                   BNEQ    8$
    13      68   02   E0   00103                         BBS     #2, NML$GL_PRS_FLGS, 8$         0545
       FFFFFFF0  8F   56   D1 00107                      CMPL    STATUS, #-16                    0546
```

NML$SHOW   NML SHOW parameter module   I 5
V04-000   NML_PROCESS_MULT_BUFFER Show multiple entitys   16-Sep-1984 00:34:50   VAX-11 Bliss-32 V4.0-742   Page 19
                                                                   14-Sep-1984 12:50:20   DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1   (5)

```
                           0A  12 0010E        BNEQ    8$
          7E      7C  AE   3C 00110 7$:         MOVZWL  NICE_MSG_DSC,-(SP)          ; 0552
                  FC  AD   DD 00114             PUSHL   NICE_MSG_DSC+4              ; 0551
          69              02 FB 00117           CALLS   #2, NML$SEND
                       FF16 31 0011A 8$:        BRW     1$                         ; 0439
                          04 0011D              RET                               ; 0557
```

; Routine Size: 286 bytes,   Routine Base: $CODE$ + 0195

```
 563   0558  1  %SBTTL 'NML$SHOW CIRCUIT    Show volatile circuit parameters'
 564   0559  1  GLOBAL ROUTINE NML$SHOW_CIRCUIT (ENTITY, INF, FORMAT, ENTITY_ADR,
 565   0560  1                                   QUAL_PST, QUAL_LEN, QUAL_ADR) : NOVALUE =
 566   0561  1
 567   0562  1  !++
 568   0563  1  !  FUNCTIONAL DESCRIPTION:
 569   0564  1  !       This routine shows volatile circuit parameters.
 570   0565  1  !
 571   0566  1  !  FORMAL PARAMETERS:
 572   0567  1  !
 573   0568  1  !       ENTITY          Entity ID
 574   0569  1  !       INF             Information type code.
 575   0570  1  !       FORMAT          Entity format or length of entity id string.
 576   0571  1  !       ENTITY_ADR      Address of entity id string.
 577   0572  1  !       QUAL_PST        Address of qualifier's entry in the Parameter
 578   0573  1  !                       Semantic Table (PST).
 579   0574  1  !       QUAL_LEN        Length of qualifier ID string.
 580   0575  1  !       QUAL_ADR        Address of qualifier ID string.
 581   0576  1  !
 582   0577  1  !--
 583   0578  1
 584   0579  2  BEGIN
 585   0580  2  !
 586   0581  2  ! First, return the information in the circuit database.
 587   0582  2  !
 588   0583  2  LOCAL
 589   0584  2      STATUS,
 590   0585  2      P4_DATA_DSC : DESCRIPTOR,              ! QIO data descriptor
 591   0586  2      P4_DATA_PTR,                          ! Pointer into P4 buffer
 592   0587  2      NICE_MSG_DSC : DESCRIPTOR,            ! Output message descriptor
 593   0588  2      NFBDSC : REF DESCRIPTOR,              ! NFB descriptor
 594   0589  2      P2DSC  : DESCRIPTOR,                  ! P2 parameter descriptor
 595   0590  2      TABDES : REF DESCRIPTOR,              ! Information table descriptor
 596   0591  2      CIRCUIT_TYPE;
 597   0592  2  !
 598   0593  2  ! Get NFB, table, and P2 buffer.
 599   0594  2  !
 600   0595  2
 601   0596  2  NML$GETINFTABS (.ENTITY, .INF, NFBDSC, TABDES, 0);
 602   0597  2
 603   0598  2  NML$BLDP2 (.FORMAT, .ENTITY_ADR, -1, 0, NML$Q_P2BFDSC, P2DSC);
 604   0599  2
 605   0600  2  STATUS = NML$GETDATA (.NFBDSC, P2DSC, NML$GQ_QIOBFDSC, P4_DATA_DSC);
 606   0601  2  IF .STATUS THEN
 607   0602  3      BEGIN
 608   0603  3      P4_DATA_PTR = .P4_DATA_DSC [DSC$A_POINTER];
 609   0604  3      CIRCUIT_TYPE = ..P4_DATA_PTR;
 610   0605  3      P4_DATA_PTR = .P4_DATA_PTR + 4;
 611   0606  3      NML$PROCESSDATA (.ENTITY, .TABDES, P4_DATA_DSC, P4_DATA_PTR, NICE_MSG_DSC);
 612   0607  3      !
 613   0608  3      ! Now, return the information from NETACPs adjacency database (AJI) and
 614   0609  3      ! service adjacency database (SDI).  If the SHOW command specifies a node,
 615   0610  3      ! it is specified in the qualifier information, so only that adjacent
 616   0611  3      ! node's information will be returned.
 617   0612  3      !
 618   0613  3      IF .INF NEQ NML$C_COUNTERS THEN
 619   0614  4          BEGIN
```

```
620   0615  4                NMLSB_ADJACENCY_FOUND = 0;
621   0616  4                STATUS = NML_SHOW_ADJACENCIES (NMLSC_CIRCUIT_ADJACENT,
622   0617  4                                       .INF, .FORMAT, .ENTITY_ADR,
623   0618  4                                       .QUAL_PST, .QUAL_LEN, .QUAL_ADR,
624   0619  4                                       NICE_MSG_DSC);
625   0620  4
626   0621  4                ! The service adjacency database contains no node information
627   0622  4                ! (hence no need to look if there's an adjacent node qualifier
628   0623  4                ! on the command) and applies only to NI circuits.
629   0624  4
630   0625  4                IF (NOT .NMLSGL_PRS_FLGS [NMLSV_PRS_QUALIFIER]) AND
631   0626  4                   .CIRCUIT_TYPE EQL NMASC_CIRTY_NI THEN
632   0627  4                    STATUS = NML_SHOW_ADJACENCIES (NMLSC_CIRCUIT_ADJ_SRV,
633   0628  4                                       .INF, .FORMAT, .ENTITY_ADR,
634   0629  4                                       .QUAL_PST, .QUAL_LEN, .QUAL_ADR,
635   0630  4                                       NICE_MSG_DSC);
636   0631  4
637   0632  4                ! If there is no adjacency information for the circuit in either
638   0633  4                ! adjacency database and the NICE command isn't qualified by an
639   0634  4                ! ADJACENT NODE (in which case the lack of adjacency information
640   0635  4                ! means there's nothing to return), return just the circuit information
641   0636  4
642   0637  4                IF .NMLSB_ADJACENCY_FOUND EQL 0 AND
643   0638  4                   (NOT .NMLSGL_PRS_FLGS [NMLSV_PRS_QUALIFIER]) AND
644   0639  4                   .STATUS EQL NMLS_STS_CMP THEN
645   0640  4                    NMLSSEND (.NICE_MSG_DSC [DSCSA_POINTER],
646   0641  4                              .NICE_MSG_DSC [DSCSW_LENGTH]);
647   0642  4                END
648   0643  3            ELSE
649   0644  3                NMLSSEND (.NICE_MSG_DSC [DSCSA_POINTER], .NICE_MSG_DSC [DSCSW_LENGTH]);
650   0645  3            END
651   0646  2        ELSE
652   0647  3            BEGIN
653   0648  3            NML$BLD_REPLY (NMLSAB_MSGBLOCK, NICE_MSG_DSC [DSCSW_LENGTH]);
654   0649  3            NICE_MSG_DSC [DSCSA_POINTER] = NMLSAB_SNDBUFFER;
655   0650  2            END;
656   0651  2
657   0652  2        RETURN .STATUS;
658   0655  1        END;                                    ! End of NMLSSHOWCIRCUIT
```

```
                              007C 00000          .ENTRY  NML$SHOW_CIRCUIT, Save R2,R3,R4,R5,R6    ; .0559
            56  00000000G  00  9E 00002            MOVAB   NMLSGL_PRS_FLGS, R6
            55  00000000V  00  9E 00009            MOVAB   NML_SHOW_ADJACENCIES, R5
            54  00000000'  00  9E 00010            MOVAB   NMLSB_ADJACENCY_FOUND, R4
            5E             24  C2 00017            SUBL2   #36, SP
                           7E  D4 0001A            CLRL    -(SP)                                   ; 0596
                       04  AE  9F 0001C            PUSHAB  TABDES
                       0C  AE  9F 0001F            PUSHAB  NFBDSC
                   7E  04  AC  7D 00022            MOVQ    ENTITY, -(SP)
        00000000G  00      05  FB 00026            CALLS   #5, NML$GETINFTABS
                       0C  AE  9F 0002D            PUSHAB  P2DSC                                   ; 0598
                   00000000'  00  9F 00030         PUSHAB  NMLSQ_P2BFDSC
                           7E  D4 00036            CLRL    -(SP)
```

```
                         7E        01 CE 00038            MNEGL   #1, -(SP)
                         7E    0C  AC 7D 0003B            MOVQ    FORMAT, -(SP)
          00000000G  00      06  FB 0003F                CALLS   #6, NML$BLDP2
                         1C  AE 9F 00046                  PUSHAB  P4_DATA_DSC                                    0600
                 00000000G  00 9F 00049                   PUSHAB  NML$GQ_QIOBFDSC
                         14  AE 9F 0004F                  PUSHAB  P2DSC
                         10  AE DD 00052                  PUSHL   NFBDSC
          00000000V  00      04  FB 00055                CALLS   #4, NML$GETDATA
                         53  50 D0 0005C                  MOVL    R0, STATUS
                         03  53 E8 0005F                  BLBS    STATUS, 1$                                     0601
                     0082 31 00062                        BRW     4$
          08  AE      20  AE D0 00065 1$:                 MOVL    P4_DATA_DSC+4, P4_DATA_PTR                     0603
                 52  08  BE D0 0006A                      MOVL    @P2_DATA_PTR, CIRCUIT_TYPE                     0604
          08  AE      04  C0 0006E                        ADDL2   #4, P4_DATA_PTR                                0605
                         14  AE 9F 00072                  PUSHAB  NICE_MSG_DSC                                   0606
                         0C  AE 9F 00075                  PUSHAB  P4_DATA_PTR
                         24  AE 9F 00078                  PUSHAB  P4_DATA_DSC
                         0C  AE DD 0007B                  PUSHL   TABDES
                         04  AC DD 0007E                  PUSHL   ENTITY
          00000000V  00      05  FB 00081                CALLS   #5, NML$PROCESSDATA
                         03  08  AC D1 00088              CMPL    INF, #3                                        0613
                         4A  13 0008C                     BEQL    3$
                         64  94 0008E                     CLRB    NML$B_ADJACENCY_FOUND                          0615
                         14  AE 9F 00090                  PUSHAB  NICE_MSG_DSC                                   0616
                     7E  18  AC 7D 00093                  MOVQ    QUAL_LEN, -(SP)                                0618
                     7E  10  AC 7D 00097                  MOVQ    ENTITY_ADR, -(SP)                              0617
                     7E  08  AC 7D 0009B                  MOVQ    INF, -(SP)
                         0A  DD 0009F                     PUSHL   #10                                            0616
                         08  FB 000A1                     CALLS   #8, NML_SHOW_ADJACENCIES
                         53  50 D0 000A4                  MOVL    R0, STATUS
          1C              66  02 E0 000A7                 BBS     #2, NML$GL_PRS_FLGS, 2$                        0625
                         06  52 D1 000AB                  CMPL    CIRCUIT_TYPE, #6                               0626
                         17  12 000AE                     BNEQ    2$
                         14  AE 9F 000B0                  PUSHAB  NICE_MSG_DSC                                   0627
                     7E  18  AC 7D 000B3                  MOVQ    QUAL_LEN, -(SP)                                0629
                     7E  10  AC 7D 000B7                  MOVQ    ENTITY_ADR, -(SP)                              0628
                     7E  08  AC 7D 000BB                  MOVQ    INF, -(SP)
                         0B  DD 000BF                     PUSHL   #11                                            0627
                         65  08  FB 000C1                 CALLS   #8, NML_SHOW_ADJACENCIES
                         53  50 D0 000C4                  MOVL    R0, STATUS
                         64  95 000C7 2$:                 TSTB    NML$B_ADJACENCY_FOUND                          0637
                         34  12 000C9                     BNEQ    5$
          30              66  02 E0 000CB                 BBS     #2, NML$GL_PRS_FLGS, 5$                        0638
             FFFFFFF0  8F  53 D1 000CF                    CMPL    STATUS, #-16                                   0639
                         27  12 000D6                     BNEQ    5$
                     7E  14  AE 3C 000D8 3$:              MOVZWL  NICE_MSG_DSC, -(SP)                            0644
                         1C  AE DD 000DC                  PUSHL   NICE_MSG_DSC+4
          00000000G  00      02  FB 000DF                CALLS   #2, NML$SEND
                         04 000E6                         RET                                                    0601
                         14  AE 9F 000E7 4$:              PUSHAB  NICE_MSG_DSC                                   0648
                 00000000G  00 9F 000EA                   PUSHAB  NML$AB_MSGBLOCK
                         02  FB 000F0                     CALLS   #2, NML$BLD_REPLY
          18  AE 00000000G  00 9E 000F7                   MOVAB   NML$AB_SNDBUFFER, NICE_MSG_DSC+4              0649
                         04 000FF 5$:                     RET                                                    0653
```

; Routine Size: 256 bytes,   Routine Base: $CODE$ + 02B3

NML$SHOW   NML SHOW parameter module   M 5
V04-C00   NML$SHOW_CIRCUIT   Show volatile circuit parame   16-Sep-1984 00:36:50   VAX-11 Bliss-32 V4.0-742   Page 23
                                                                    14-Sep-1984 12:50:20   DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1   (6)

```
660    0554  1  %SBTTL 'NML_SHOW_ADJACENCIES    Show circuit node adjacencies'
661    0655  1  ROUTINE NML_SHOW_ADJACENCIES (ENTITY, INF, ENTITY_LEN, ENTITY_ADDR,
662    0656  1                                 QUAL_PST, QUAL_LEN, QUAL_ADR,
663    0657  1                                 NICE_MSG_DSC) =
664    0658  1
665    0659  1  !++
666    0660  1  !  FUNCTIONAL DESCRIPTION:
667    0661  1  !       This routine is called for SHOW CIRCUIT commands.  It is called after
668    0662  1  !       the circuit's information has been retrieved from NETACP's CRI database
669    0663  1  !       and formatted into a NICE message. This routine gets buffers of
670    0664  1  !       adjacency information for the circuit from NETACPs AJI database.
671    0665  1  !       The first adjacency is added to the NICE message containing the circuit's
672    0666  1  !       info from the CRI database.  The others are all returned in individual
673    0667  1  !       NICE messages.
674    0668  1  !
675    0669  1  !
676    0670  1  !  FORMAL PARAMETERS:
677    0671  1  !
678    0672  1  !       ENTITY              Entity ID
679    0673  1  !       INF                 Information type code.
680    0674  1  !       ENTITY_LEN          Length of circuit ID
681    0675  1  !       ENTITY_ADDR         Pointer to circuit ID string.
682    0676  1  !       QUAL_PST            Address of qualifier's entry in the Parameter
683    0677  1  !                           Semantic Table (PST).
684    0678  1  !       QUAL_LEN            Length of qualifier ID string.
685    0679  1  !       QUAL_ADR            Address of qualifier ID string.
686    0680  1  !       NICE_MSG_DSC        Address of descriptor of NICE message which contains
687    0681  1  !                           circuit info.  Add the first adjacency info to this
688    0682  1  !                           message.
689    0683  1  !--
690    0684  1
691    0685  2  BEGIN
692    0686  2
693    0687  2  MAP
694    0688  2      NICE_MSG_DSC: REF DESCRIPTOR;
695    0689  2
696    0690  2  LOCAL
697    0691  2      P4_DATA_PTR,                     ! Pointer to data in P4 buffer.
698    0692  2      STATUS,
699    0693  2      ADJ_NFB_BUF: BBLOCK [256],       ! Buffer for adjacency data base NFB.
700    0694  2      ADJ_NFBDSC: DESCRIPTOR,          ! NFB descriptor
701    0695  2      ADJ_TABDSC: REF DESCRIPTOR,      ! Information table descriptor
702    0696  2      ADJ_P2_BUF: BBLOCK [NML$K_P2BUFLEN],
703    0697  2      ADJ_P2_BUF_DSC: DESCRIPTOR,      ! Descriptor for empty P2 buffer.
704    0698  2      ADJ_P2_DSC: DESCRIPTOR,          ! P2 buffer descriptor
705    0699  2      ADJ_P4_BUF: BBLOCK [NML$K_QIOBFLEN],
706    0700  2      ADJ_P4_BUF_DSC: DESCRIPTOR,      ! P4 buffer descriptor
707    0701  2      ADJ_P4_DATA_DSC: DESCRIPTOR,     ! P4 buffer data descriptor
708    0702  2      ADJ_P4_DATA_PTR,                 ! P4 buffer data pointer
709    0703  2      ADJACENCY_COUNT,                 ! Number of adjacency entities returned in P4.
710    0704  2      MSGSIZE;
711    0705  2
712    0706  2  ADJ_NFBDSC [DSC$A_POINTER] = ADJ_NFB_BUF;
713    0707  2  ADJ_P2_BUF_DSC [DSC$W_LENGTH] = NML$K_P2BUFLEN;
714    0708  2  ADJ_P2_BUF_DSC [DSC$A_POINTER] = ADJ_P2_BUF;
715    0709  2  ADJ_P4_BUF_DSC [DSC$W_LENGTH] = NML$K_QIOBFLEN;
716    0710  2  ADJ_P4_BUF_DSC [DSC$A_POINTER] = ADJ_P4_BUF;
```

```
 717    0711   2            NMLSGETINFTABS (.ENTITY,
 718    0712   2                            .INF,
 719    0713   2                            ADJ_NFBDSC,
 720    0714   2                            ADJ_TABDSC, 1);
 721    0715   2
 722    0716   2            ! Build the buffers (NFB, P2, and P4) to get the adjacency information
 723    0717   2            ! for the circuit.  If there is a node qualifier, include that as the
 724    0718   2            ! second search key.
 725    0719   2            !
 726    0720   2            NMLSBLDSHOWBUFS (.ENTITY,
 727    0721   2                             .ENTITY_LEN,
 728    0722   2                             .ENTITY_ADDR,
 729    0723   2                             ADJ_NFB_BUF, ADJ_P2_BUF_DSC, ADJ_P2_DSC,
 730    0724   2                             .QUAL_PST, .QUAL_LEN, .QUAL_ADR);
 731    0725   2
 732    0726   2
 733    0727   2            MSGSIZE = .NICE_MSG_DSC [DSC$W_LENGTH];
 734    0728   2            STATUS = 1;
 735    0729   2            WHILE .STATUS DO
 736    0730   3                BEGIN
 737    0731   3
 738    0732   3                ! Get a buffer full of adjacency information for the circuit.
 739    0733   3                !
 740    0734   3                STATUS = NMLSGETDATA (ADJ_NFBDSC, ADJ_P2_DSC,
 741    0735   3                                      ADJ_P4_BUF_DSC,
 742    0736   3                                      ADJ_P4_DATA_DSC);
 743    0737   3                IF .STATUS THEN
 744    0738   4                    BEGIN
 745    0739   4                    ADJACENCY_COUNT = .(.ADJ_P2_DSC [DSC$A_POINTER]);
 746    0740   4                    ADJ_P4_DATA_PTR = .ADJ_P4_DATA_DSC [DSC$A_POINTER];
 747    0741   4
 748    0742   4                    ! For each adjacency in the buffer, build a NICE message containing
 749    0743   4                    ! the parameters returned in the buffer.  Then send the NICE message
 750    0744   4                    ! to NCP.
 751    0745   4                    !
 752    0746   4                    WHILE (ADJACENCY_COUNT = .ADJACENCY_COUNT -1) GEQ 0 DO
 753    0747   5                        BEGIN
 754    0748   5
 755    0749   5                        ! If this is the first adjacency, include the adjacency info in
 756    0750   5                        ! the circuit NICE message already started by the calling routine.
 757    0751   5                        !
 758    0752   5                        IF NOT .NMLSB_ADJACENCY_FOUND THEN
 759    0753   6                            BEGIN
 760    0754   6                            NMLSB_ADJACENCY_FOUND = 1;
 761    0755   6                            ADJ_P4_DATA_PTR = .(.ADJ_P4_DATA_PTR)<0,16> +   ! Skip the circuit ID.
 762    0756   6                                              .ADJ_P4_DATA_PTR + 2;
 763    0757   6                            NMLSSHOWPARLIST (NMLSGQ_SNDBFDSC,
 764    0758   6                                             MSGSIZE,
 765    0759   6                                             .ADJ_TABDSC,
 766    0760   6                                             ADJ_P4_DATA_DSC,
 767    0761   6                                             ADJ_P4_DATA_PTR);
 768    0762   6                            NICE_MSG_DSC [DSC$W_LENGTH] = .MSGSIZE;
 769    0763   6                            END
 770    0764   5                        ELSE
 771    0765   5
 772    0766   5                        ! If the circuit info and the first adjacency info has already been
 773    0767   5                        ! returned to NCP, format each of the rest of the adjacencies into a
```

```
774   0768  5                          NICE message of its own without repeating the circuit information
775   0769  5                          except for the circuit ID.
776   0770  5
777   0771  6                          BEGIN
778   0772  6                          NML$PROCESSDATA (.ENTITY,
779   0773  6                                           .ADJ_TABDSC,
780   0774  6                                           ADJ_P4_DATA_DSC,
781   0775  6                                           ADJ_P4_DATA_PTR,
782   0776  6                                           .NICE_MSG_DSC);
783   0777  5                          END;
784   0778  5
785   0779  5                      NML$SEND (.NICE_MSG_DSC [DSC$A_POINTER],
786   0780  5                                .NICE_MSG_DSC [DSC$W_LENGTH]);
787   0781  4                      END;
788   0782  3                  END;
789   0783  2          END;
790   0784
791   0785  2   ! If the QIO failed for any reason other than end-of-file (no adjacencies were
792   0786  2   ! found), return an error to NCP
793   0787  2
794   0788  2   IF NOT .STATUS AND
795   0789  3      .STATUS NEQ NML$_STS_CMP THEN
796   0790  3      BEGIN
797   0791  3      NML$BLD_REPLY (NML$AB_MSGBLOCK, NICE_MSG_DSC [DSC$W_LENGTH]);
798   0792  3      NICE_MSG_DSC [DSC$A_POINTER] = NML$AB_SNDBUFFER;
799   0793  3      NML$SEND (.NICE_MSG_DSC [DSC$A_POINTER],
800   0794  3                .NICE_MSG_DSC [DSC$W_LENGTH]);
801   0795  2      END;
802   0796  2   RETURN .STATUS;
803   0797  1   END;                              ! of NML_SHOW_ADJACENCIES
```

```
                        007C 00000 NML_SHOW_ADJACENCIES:
                                       .WORD   Save R2,R3,R4,R5,R6                          0655
              56 00000000G  00  9E 00002   MOVAB   NML$SEND, R6
              55 00000000'  00  9E 00009   MOVAB   NML$B_ADJACENCY_FOUND, R5
              5E      F9B4  CE  9E 00010   MOVAB   -1612(SP), SP
     FEFC  CD  FF00  CD  9E 00015   MOVAB   ADJ_NFB_BUF, ADJ_NFBDSC+4              0706
     FE88  CD    68  8F  9B 0001C   MOVZBW  #104, ADJ_P2_BUF_DSC                   0707
     FE8C  CD  FE90  CD  9E 00022   MOVAB   ADJ_P2_BUF, ADJ_P2_BUF_DSC+4          0708
        14  AE  04B0  8F  B0 00029   MOVW    #1200, ADJ_P4_BUF_DSC                 0709
        18  AE    1C  AE  9E 0002F   MOVAB   ADJ_P4_BUF, ADJ_P4_BUF_DSC+4          0710
                    01  DD 00034   PUSHL   #1                                      0712
                04  AE  9F 00036   PUSHAB  ADJ_TABDSC
            FEF8  CD  9F 00039   PUSHAB  ADJ_NFBDSC
        7E    04  AC  7D 0003D   MOVQ    ENTITY, -(SP)
  00000000G  00    05  FB 00041   CALLS   #5, NML$GETINFTABS
        7E    18  AC  7D 00048   MOVQ    QUAL_LEN, -(SP)                          0725
              14  AC  DD 0004C   PUSHL   QUAL_PST
            FE80  CD  9F 0004F   PUSHAB  ADJ_P2_DSC                               0721
            FE88  CD  9F 00053   PUSHAB  ADJ_P2_BUF_DSC
            FF00  CD  9F 00057   PUSHAB  ADJ_NFB_BUF
        7E    0C  AC  7D 0005B   MOVQ    ENTITY_LEN, -(SP)                        0722
              04  AC  DD 0005F   PUSHL   ENTITY                                   0721
```

```
                                              D 6
NML$SHOW          NML SHOW parameter module      16-Sep-1984 00:34:50   VAX-11 Bliss-32 V4.0-742        Page 27
V04-000           NML_SHOW_ADJACENCIES    Show circuit node adjace 14-Sep-1984 12:50:20   DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1    (7)
```

```
                    00000000V  00         09 FB 00062      CALLS   #9, NML$BLDSHOWBUFS
                          52         20    AC D0 00069      MOVL    NICE_MSG_DSC, R2                          0727
                    04    AE         62    3C 0006D         MOVZWL  (R2), MSGSIZE
                          54         01    D0 00071         MOVL    #1, STATUS                               0728
                          7B         54    E9 00074  1$:    BLBC    STATUS, 5$                               0729
                                OC   AE    9F 00077         PUSHAB  ADJ_P4_DATA_DSC                          0734
                                18   AE    9F 0007A         PUSHAB  ADJ_P4_BUF_DSC
                              FE80   CD    9F 0007D         PUSHAB  ADJ_P2_DSC
                              FEF8   CD    9F 00081         PUSHAB  ADJ_NFBDSC
                    00000000V  00         04 FB 00085       CALLS   #4, NML$GETDATA
                          54         50    D0 0008C         MOVL    R0, STATUS
                          60         54    E9 0008F         BLBC    STATUS, 5$                               0737
                          53  FE84   DD    D0 00092         MOVL    @ADJ_P2_DSC+4, ADJACENCY_COUNT           0739
                    08    AE         10    AE D0 00097      MOVL    ADJ_P4_DATA_DSC+4, ADJ_P4_DATA_PTR       0740
                          53         D7 0009C  2$:          DECL    ADJACENCY_COUNT                          0746
                          D4         19 0009E              BLSS    1$
                          2F         65    E8 000A0         BLBS    NML$B_ADJACENCY_FOUND, 3$                0752
                          65         01    90 000A3         MOVB    #1, NML$B_ADJACENCY_FOUND               0754
                          50         08    BE 3C 000A6      MOVZUL  @ADJ_P4_DATA_PTR, R0                     0756
                          50         08    AE C0 000AA      ADDL2   ADJ_P4_DATA_PTR, R0
                    08    AE         02    A0 9E 000AE      MOVAB   2(R0), ADJ_P4_DATA_PTR
                                08   AE    9F 000B3         PUSHAB  ADJ_P4_DATA_PTR                          0757
                                10   AE    9F 000B6         PUSHAB  ADJ_P4_DATA_DSC
                                08   AE    DD 000B9         PUSHL   ADJ_TABDSC                               0759
                                10   AE    9F 000BC         PUSHAB  MSGSIZE                                  0757
                    00000000G  00    9F 000BF              PUSHAB  NML$GQ_SNDBFDSC
                    00000000G  00         05 FB 000C5       CALLS   #5, NML$SHOWPARLIST
                          62         04    AE B0 000CC      MOVW    MSGSIZE, (R2)                            0762
                          15         11 000D0              BRB     4$                                        0752
                          52         DD 000D2  3$:          PUSHL   R2                                       0776
                                OC   AE    9F 000D4         PUSHAB  ADJ_P4_DATA_PTR                          0772
                                14   AE    9F 000D7         PUSHAB  ADJ_P4_DATA_DSC
                                OC   AE    DD 000DA         PUSHL   ADJ_TABDSC                               0773
                                04   AC    DD 000DD         PUSHL   ENTITY                                   0772
                    00000000V  00         05 FB 000E0       CALLS   #5, NML$PROCESSDATA
                          7E         62    3C 000E7  4$:    MOVZWL  (R2), -(SP)                              0780
                                04   A2    DD 000EA         PUSHL   4(R2)                                    0779
                          66         02    FB 000ED         CALLS   #2, NML$SEND
                          AA         11 000F0              BRB     2$                                        0746
                    FFFFFFFO  8F         54 D1 000F2  5$:    CMPL    STATUS, #-16                            0789
                          20         13 000F9              BEQL    6$
                          52         DD 000FB              PUSHL   R2                                        0791
                    00000000G  00    9F 000FD              PUSHAB  NML$AB_MSGBLOCK
                    00000000G  00         02 FB 00103       CALLS   #2, NML$BLD_REPLY
                    04    A2  00000000G  00    9E 0010A     MOVAB   NML$AB_SNDBOFFER, 4(R2)                  0792
                          7E         62    3C 00112         MOVZWL  (R2), -(SP)                              0794
                                04   A2    DD 00115         PUSHL   4(R2)                                    0793
                          66         02    FB 00118         CALLS   #2, NML$SEND
                          50         54    D0 0011B  6$:    MOVL    STATUS, R0                               0796
                                      04 0011E             RET                                              0797
```

; Routine Size: 287 bytes,   Routine Base: $CODE$ + 03B3

```
805   0798  1   %SBTTL 'NML$SHOW KNOWN LOOP Show known loopnode parameters'
806   0799  1   GLOBAL ROUTINE NML$SHOW_KNOWN_LOOP (ENT, INF, DUM1, DUM2) : NOVALUE =
807   0800  1
808   0801  1   !++
809   0802  1   ! FUNCTIONAL DESCRIPTION:
810   0803  1   !
811   0804  1   !       This routine reads the volatile data base entries for all
812   0805  1   !       loop nodes.
813   0806  1   !
814   0807  1   ! FORMAL PARAMETERS:
815   0808  1   !
816   0809  1   !       ENT             Entity type code.
817   0810  1   !       INF             Information type code.
818   0811  1   !       DUM1            Not used.
819   0812  1   !       DUM2            Not used.
820   0813  1   !
821   0814  1   !--
822   0815  1
823   0816  2   BEGIN
824   0817  2
825   0818  2   !
826   0819  2   ! Counters are not supported for loop nodes.
827   0820  2   !
828   0821  2   IF .INF EQLU NML$C_COUNTERS THEN
829   0822  2       RETURN;
830   0823  2   NML$SHOWMULTIPLE (NML$C_LOOPNODE, .INF, NMA$C_ENT_LOO, 0,
831   0824  2                       0, 0, 0);                    ! No qualifier
832   0825  2
833   0826  1   END;                              ! End of NML$SHOW_KNOWN_LOOP
```

```
                         0000 00000           .ENTRY  NML$SHOW_KNOWN_LOOP, Save nothing    : 0799
            03      08  AC  D1 00002           CMPL    INF, #3                              : 0821
                        11  13 00006           BEQL    1$
                        7E  7C 00008           CLRQ    -(SP)                                : 0823
                        7E  7C 0000A           CLRQ    -(SP)
                   7E   03  CE 0000C           MNEGL   #3, -(SP)
                        08  AC  DD 0000F        PUSHL   INF
                        05  DD 00012           PUSHL   #5
       FBC0   CF        07  FB 00014           CALLS   #7, NML$SHOWMULTIPLE
                        04 00019 1$:           RET                                          : 0826
```

; Routine Size: 26 bytes,   Routine Base: $CODE$ + 04D2

```
835   0827  1   %SBTTL 'NML$SHOWNODEBYNAME   Show volatile node parameters'
836   0828  1   GLOBAL ROUTINE NML$SHOWNODEBYNAME (ENT, INF, LEN, ADR) : NOVALUE =
837   0829  1
838   0830  1   !++
839   0831  1   ! FUNCTIONAL DESCRIPTION:
840   0832  1   !
841   0833  1   !       This routine returns volatile information about the single remote
842   0834  1   !       node or loop node specified by name.
843   0835  1   !
844   0836  1   ! FORMAL PARAMETERS:
845   0837  1   !
846   0838  1   !       ENT             Entity type code.
847   0839  1   !       INF             Information type code (index).
848   0840  1   !       LEN             Length of entity id string.
849   0841  1   !       ADR             Address of entity id string.
850   0842  1   !
851   0843  1   !--
852   0844  1
853   0845  2   BEGIN
854   0846  2
855   0847  2   LOCAL
856   0848  2       STATUS,
857   0849  2       P4_DATA_DSC : DESCRIPTOR,            ! QIO data descriptor
858   0850  2       P4_DATA_PTR,                        ! Pointer into P4 buffer
859   0851  2       ENTCODE,                            ! Internal entity code
860   0852  2       LOOFLAG,                            ! Loop node flag
861   0853  2       NICE_MSG_DSC : DESCRIPTOR,          ! Output message descriptor
862   0854  2       NFBDSC : REF DESCRIPTOR,            ! NFB descriptor
863   0855  2       P2DSC  : DESCRIPTOR,                ! P2 parameter descriptor
864   0856  2       TABDES : REF DESCRIPTOR;            ! Information table descriptor
865   0857  2
866   0858  2   NML$GETINFTABS (NML$C_NODEBYNAME, .INF, NFBDSC, TABDES, 0);
867   0859  2   NML$BLDP2 (.LEN, .ADR, -1, 0, NML$Q_P2BFDSC, P2DSC);
868   0860  2
869   0861  2   STATUS = NML$GETDATA (.NFBDSC, P2DSC, NML$GQ_QIOBFDSC, P4_DATA_DSC);
870   0862  2   IF .STATUS THEN
871   0863  3       BEGIN
872   0864  3       ENTCODE = NML$C_NODEBYNAME;
873   0865  3       P4_DATA_PTR = .P4_DATA_DSC [DSC$A_POINTER];
874   0866  3
875   0867  3       ! If this is a loop node then get different data from NETACP.
876   0868  3       ! The P2 buffer is rebuilt because NETACP returned a collating
877   0869  3       ! value in the P2 buffer from the first QIO - this collating
878   0870  3       ! value will cause NETACP to start looking AFTER the loop node
879   0871  3       ! just found, so it won't find it.
880   0872  3       !
881   0873  3       LOOFLAG = .(.P4_DATA_PTR)<0,32>;     ! Get loop node flag
882   0874  3       IF .LOOFLAG NEQU 0 THEN
883   0875  3           BEGIN
884   0876  4           NML$GETINFTABS (NML$C_LOOPNODE, .INF, NFBDSC, TABDES, 0);
885   0877  4           NML$BLDP2 (.LEN, .ADR, -1, 0, NML$Q_P2BFDSC, P2DSC);
886   0878  4           STATUS = NML$GETDATA (.NFBDSC, P2DSC, NML$GQ_QIOBFDSC, P4_DATA_DSC);
887   0879  4           ENTCODE = NML$C_LOOPNODE;        ! Set entity type to loop node
888   0880  4           END
889   0881  3       ELSE
890   0882  3           P4_DATA_PTR = .P4_DATA_PTR + 4;      ! Skip over the loop node flag.
891   0883  2       END;
```

```
892   0884  2 IF .STATUS THEN
893   0885  2     NMLSPROCESSDATA (.ENTCODE, .TABDES, P4_DATA_DSC, P4_DATA_PTR, NICE_MSG_DSC)
894   0886  2 ELSE
895   0887  3     BEGIN
896   0888  3     NML$BLD_REPLY (NML$AB_MSGBLOCK, NICE_MSG_DSC [DSC$W_LENGTH]);
897   0889  3     NICE_MSG_DSC [DSC$A_POINTER] = NML$AB_SNDBUFFER;
898   0890  2     END;
899   0891  2 NML$SEND (.NICE_MSG_DSC [DSC$A_POINTER], .NICE_MSG_DSC [DSC$W_LENGTH]);
900   0892  1 END;                                         ! End of NML$SHOWNODEBYNAME
```

```
                            01FC 00000           .ENTRY  NML$SHOWNODEBYNAME, Save R2,R3,R4,R5,R6,R7,-; 0828
                                                         R8
            58 00000000G  00  9E 00002           MOVAB   NML$GETINFTABS, R8
            57 00000000V  00  9E 00009           MOVAB   NML$GETDATA, R7
            56 00000000G  00  9E 00010           MOVAB   NML$GQ_QIOBFDSC, R6
            55 00000000G  00  9E 00017           MOVAB   NML$BLDP2, R5
            54 00000000'  00  9E 0001E           MOVAB   NML$Q_P2BFDSC, R4
            5E           24  C2 00025            SUBL2   #36, SP
                         7E  D4 00028            CLRL    -(SP)                                         0858
                     04  AE  9F 0002A            PUSHAB  TABDES
                     0C  AE  9F 0002D            PUSHAB  NFBDSC
                     08  AC  DD 00030            PUSHL   INF
                     04      DD 00033            PUSHL   #4
            68       05  FB 00035               CALLS   #5, NML$GETINFTABS
                     0C  AE  9F 00038            PUSHAB  P2DSC                                         0859
                     54  DD 0003B               PUSHL   R4
                         7E  D4 0003D            CLRL    -(SP)
                     01  CE 0003F               MNEGL   #1, -(SP)
                 7E  0C  AC  7D 00042            MOVQ    LEN, -(SP)
            65       06  FB 00046               CALLS   #6, NML$BLDP2
                     1C  AE  9F 00049            PUSHAB  P4_DATA_DSC                                   0861
                     56  DD 0004C               PUSHL   R6
                     14  AE  9F 0004E            PUSHAB  P2DSC
                     10  AE  DD 00051            PUSHL   NFBDSC
            67       04  FB 00054               CALLS   #4, NML$GETDATA
            53       50  D0 00057               MOVL    R0, STATUS
            63       53  E9 0005A               BLBC    STATUS, 3$                                     0862
            52       04  D0 0005D               MOVL    #4, ENTCODE                                   0864
    08  AE       20  AE  D0 00060               MOVL    P4_DATA_DSC+4, P4_DATA_PTR                     0865
            50       08  BE  D0 00065            MOVL    @P4_DATA_PTR, LOOFLAG                         0873
            57       13 00069               BEQL    1$                                                0874
                         7E  D4 0006B            CLRL    -(SP)                                         0876
                     04  AE  9F 0006D            PUSHAB  TABDES
                     0C  AE  9F 00070            PUSHAB  NFBDSC
                     08  AC  DD 00075            PUSHL   INF
                     05      DD 00076            PUSHL   #5
            68       05  FB 00078               CALLS   #5, NML$GETINFTABS
                     0C  AE  9F 0007B            PUSHAB  P2DSC                                         0877
                     54  DD 0007E               PUSHL   R4
                         7E  D4 00080            CLRL    -(SP)
                     01  CE 00082               MNEGL   #1, -(SP)
                 7E  0C  AC  7D 00085            MOVQ    LEN, -(SP)
            65       06  FB 00089               CALLS   #6, NML$BLDP2
```

```
                                    1C   AE  9F 0008C              PUSHAB   P4_DATA_DSC                                      ; 0878
                                         56  DD 0008F              PUSHL    R6
                                    14   AE  9F 00091              PUSHAB   P2DSC
                                    10   AE  DD 00094              PUSHL    NFBDSC
                                         04  FB 00097              CALLS    #4, NMLSGETDATA
                             67          50  DO 0009A              MOVL     R0, STATUS
                             53          05  DO 0009D              MOVL     #5, ENTCODE                                      ; 0879
                             52          04  11 000A0              BRB      2$                                              ; 0874
                08  AE                   04  CO 000A2    1$:       ADDL2    #4, P4_DATA_PTR                                 ; 0882
                             17          53  E9 000A6    2$:       BLBC     STATUS, 3$                                      ; 0884
                                    14   AE  9F 000A9              PUSHAB   NICE_MSG_DSC                                     ; 0885
                                    0C   AE  9F 000AC              PUSHAB   P4_DATA_PTR
                                    24   AE  9F 000AF              PUSHAB   P4_DATA_DSC
                                    0C   AE  DD 000B2              PUSHL    TABDES
                                         52  DD 000B5              PUSHL    ENTCODE
         00000000V    00                 05  FB 000B7              CALLS    #5, NMLSPROCESSDATA
                                         18  11 000BE              BRB      4$
                                    14   AE  9F 000CO    3$:       PUSHAB   NICE_MSG_DSC                                     ; 0888
                         00000000G       00  9F 000C3              PUSHAB   NMLSAB_MSGBLOCK
         00000000G    00                 02  FB 000C9              CALLS    #2, NML$BLD_REPLY
                         18  AE  00000000G  00  9E 000D0           MOVAB    NMLSAB_SNDBUFFER, NICE_MSG_DSC+4               ; 0889
                             7E      14   AE  3C 000D8    4$:       MOVZWL   NICE_MSG_DSC, -(SP)                            ; 0891
                                    1C   AE  DD 000DC              PUSHL    NICE_MSG_DSC+4
         00000000G    00                 02  FB 000DF              CALLS    #2, NMLSSEND
                                         04  000E6               RET                                                       ; 0892
```

; Routine Size: 231 bytes,   Routine Base: $CODE$ + 04EC

```
NMLSSHOW                NML SHOW parameter module                      16-Sep-1984 00:34:50    VAX-11 Bliss-32 V4.0-742              Page  32
V04-000                 NMLSSHOWEXECUTOR  Show volatile executor parame 14-Sep-1984 12:50:20   DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1   (10)
```

```
 902    0893   1   %SBTTL 'NMLSSHOWEXECUTOR  Show volatile executor parameters'
 903    0894   1   GLOBAL ROUTINE NMLSSHOWEXECUTOR (ENT, INF, DUM1, DUM2) : NOVALUE =
 904    0895   1
 905    0896   1   !++
 906    0897   1   ! FUNCTIONAL DESCRIPTION:
 907    0898   1   !
 908    0899   1   !     This routine returns volatile information about the executor node.
 909    0900   1   !
 910    0901   1   ! FORMAL PARAMETERS:
 911    0902   1   !
 912    0903   1   !     ENT             Entity type code.
 913    0904   1   !     INF             Information type code (index).
 914    0905   1   !     DUM1            Not used.
 915    0906   1   !     DUM2            Not used.
 916    0907   1   !
 917    0908   1   !--
 918    0909   1
 919    0910   2       BEGIN
 920    0911   2
 921    0912   2       LOCAL
 922    0913   2           P4_DATA_DSC : DESCRIPTOR,         ! QIO data descriptor
 923    0914   2           P4_DATA_PTR,                      ! Pointer into P4 buffer
 924    0915   2           DUMDSC : REF DESCRIPTOR,          ! Dummy descriptor
 925    0916   2           NICE_MSG_DSC : DESCRIPTOR,         ! Output message descriptor
 926    0917   2           NFBDSC : REF DESCRIPTOR,          ! NFB descriptor
 927    0918   2           P2DSC : DESCRIPTOR,               ! P2 parameter descriptor
 928    0919   2           TABDES : REF DESCRIPTOR;          ! Information table descriptor
 929    0920
 930    0921   2
 931    0922   2   NMLSGETINFTABS (NMLSC_EXECUTOR, .INF, NFBDSC, TABDES, 0);
 932    0923   2   !
 933    0924   2   ! NETACP returns all executor node counters from both the executor (LNI)
 934    0925   2   ! or the remote (NDI) data bases.
 935    0926   2
 936    0927   2   IF .INF NEQ NMLSC_COUNTERS THEN
 937    0928   3       BEGIN
 938    0929   3       NMLSBLDP2 (-1, 0, -1, 0, NMLSQ_P2BFDSC, P2DSC);
 939    0930   3
 940    0931   3       IF NOT NMLSGETDATA (.NFBDSC, P2DSC, NMLSGQ_EXEBFDSC, NMLSGQ_EXEDATDSC)
 941    0932   4       THEN
 942    0933   4           BEGIN
 943    0934   4
 944    0935   4           NMLSBLD_REPLY (NMLSAB_MSGBLOCK, NICE_MSG_DSC [DSC$W_LENGTH]);
 945    0936   4           NMLSSEND (NMLSAB_SNDBOFFER, .NICE_MSG_DSC [DSC$W_LENGTH]);
 946    0937   4           RETURN
 947    0938   4
 948    0939   3           END;
 949    0940   3
 950    0941   3       NMLSGL_EXEDATPTR = .NMLSGQ_EXEDATDSC [DSC$A_POINTER];
 951    0942   3       NMLSGETINFTABS (NMLSC_NODE, .INF, NFBDSC, DUMDSC, 0);
 952    0943   3       END;
 953    0944
 954    0945   2   NMLSBLDP2 (0, 0, -1, 0, NMLSQ_P2BFDSC, P2DSC);
 955    0946   2
 956    0947   2   IF NMLSGETDATA (.NFBDSC, P2DSC, NMLSGQ_QIOBFDSC, P4_DATA_DSC)
 957    0948   2   THEN
 958    0949   3       BEGIN
```

```
959   0950  3                P4_DATA_PTR = .P4_DATA_DSC [DSC$A_POINTER];
960   0951  3                NML$PROCESSDATA (NML$C_EXECUTOR, .TABDES, P4_DATA_DSC,
961   0952  3                                 P4_DATA_PTR, NICE_MSG_DSC);
962   0953
963   0954           END
964   0955  2   ELSE
965   0956  2        BEGIN
966   0957
967   0958
968   0959  3        NML$BLD_REPLY (NML$AB_MSGBLOCK, NICE_MSG_DSC [DSC$W_LENGTH]);
969   0960  3        NICE_MSG_DSC [DSC$A_POINTER] = NML$AB_SNDBUFFER;
970   0961
971   0962  2        END;
972   0963  2
973   0964  2   NML$SEND (.NICE_MSG_DSC [DSC$A_POINTER], .NICE_MSG_DSC [DSC$W_LENGTH]);
974   0965  2
975   0966  1   END;                                  ! End of NML$SHOWEXECUTOR
```

```
                                  01FC 00000      .ENTRY  NML$SHOWEXECUTOR, Save R2,R3,R4,R5,R6,R7,R8   ; 0894
             58  00000000G  00  9E 00002      MOVAB   NML$GETINFTABS, R8
             57  00000000G  00  9E 00009      MOVAB   NML$AB_SNDBUFFER, R7
             56  00000000G  00  9E 00010      MOVAB   NML$BLD_REPLY, R6
             55  00000000G  00  9E 00017      MOVAB   NML$AB_MSGBLOCK, R5
             54  00000000V  00  9E 0001E      MOVAB   NML$GETDATA, R4
             53  00000000G  00  9E 00025      MOVAB   NML$BLDP2, R3
             52  00000000'  00  9E 0002C      MOVAB   NML$Q_P2BFDSC, R2
             5E            28  C2 00033      SUBL2   #40, SP
                           7E  D4 00036      CLRL    -(SP)                                              ; 0922
                       04  AE  9F 00038      PUSHAB  TABDES
                       10  AE  9F 0003B      PUSHAB  NFBDSC
                       08  AC  DD 0003E      PUSHL   INF
                       07  DD 00041      PUSHL   #7
             68            05  FB 00043      CALLS   #5, NML$GETINFTABS
             03        08  AC  D1 00046      CMPL    INF, #3                                            ; 0927
                       55  13 0004A      BEQL    2$
                       10  AE  9F 0004C      PUSHAB  P2DSC                                              ; 0929
                       52  DD 0004F      PUSHL   R2
                           7E  D4 00051      CLRL    -(SP)
             7E        01  CE 00053      MNEGL   #1, -(SP)
                           7E  D4 00056      CLRL    -(SP)
             7E        01  CE 00058      MNEGL   #1, -(SP)
             63            06  FB 0005B      CALLS   #6, NML$BLDP2
                   00000000G  00  9F 0005E      PUSHAB  NML$GQ_EXEDATDSC                                ; 0931
                   00000000G  00  9F 00064      PUSHAB  NML$GQ_EXEBFDSC
                       18  AE  9F 0006A      PUSHAB  P2DSC
                       14  AE  DD 0006D      PUSHL   NFBDSC
             64            04  FB 00070      CALLS   #4, NML$GETDATA
             10        50  E8 00073      BLBS    R0, 1$
                       18  AE  9F 00076      PUSHAB  NICE_MSG_DSC                                       ; 0935
                       55  DD 00079      PUSHL   R5
             66            02  FB 0007B      CALLS   #2, NML$BLD_REPLY
             7E        18  AE  3C 0007E      MOVZWL  NICE_MSG_DSC, -(SP)                                ; 0936
                       57  DD 00082      PUSHL   R7
```

```
                                                 6E   11 00084       BRB     5$
              00000000G 00 00000000G 00          D0 00086 1$:      MOVL    NML$GQ_EXEDATDSC+4, NML$GL_EXEDATPTR        ; 0941
                                              7E D4 00091           CLRL    -(SP)                                      ; 0942
                                        08 AE 9F 00093              PUSHAB  DUMDSC
                                        10 AE 9F 00096              PUSHAB  NFBDSC
                                        08 AC DD 00099              PUSHL   INF
                                        03 DD 0009C                 PUSHL   #3
                                 68     05 FB 0009E                 CALLS   #5, NML$GETINFTABS
                                        10 AE 9F 000A1 2$:          PUSHAB  P2DSC                                      ; 0945
                                        52 DD 000A4                 PUSHL   R2
                                     7E D4 000A6                    CLRL    -(SP)
                                 7E  01 CE 000A8                    MNEGL   #1, -(SP)
                                     7E 7C 000AB                    CLRQ    -(SP)
                                 63  06 FB 000AD                    CALLS   #6, NML$BLDP2
                                        20 AE 9F 000B0              PUSHAB  P4_DATA_DSC                                ; 0947
                             00000000G 00 9F 000B3                  PUSHAB  NML$GQ_QIOBFDSC
                                        18 AE 9F 000B9              PUSHAB  P2DSC
                                        14 AE DD 000BC              PUSHL   NFBDSC
                                 64     04 FB 000BF                 CALLS   #4, NML$GETDATA
                                 1C     50 E9 000C2                 BLBC    R0, 3$
                        0C AE           24 AE D0 000C5              MOVL    P4_DATA_DSC+4, P4_DATA_PTR                 ; 0951
                                        18 AE 9F 000CA              PUSHAB  NICE_MSG_DSC                               ; 0952
                                        10 AE 9F 000CD              PUSHAB  P4_DATA_PTR
                                        28 AE 9F 000D0              PUSHAB  P4_DATA_DSC
                                        0C AE DD 000D3              PUSHL   TABDES
                                        07 DD 000D6                 PUSHL   #7
                                        05 FB 000D8                 CALLS   #5, NML$PROCESSDATA
              00000000V 00              0C 11 000DF                 BRB     4$                                         ; 0947
                                        18 AE 9F 000E1 3$:          PUSHAB  NICE_MSG_DSC                               ; 0959
                                        55 DD 000E4                 PUSHL   R5
                                 66     02 FB 000E6                 CALLS   #2, NML$BLD_REPLY
                        1C AE           67 9E 000E9                 MOVAB   NML$AB_SNDBUFFER, NICE_MSG_DSC+4           ; 0960
                        7E              18 AE 3C 000ED 4$:          MOVZWL  NICE_MSG_DSC, -(SP)                        ; 0964
                                        20 AE DD 000F1              PUSHL   NICE_MSG_DSC+4
              00000000G 00              02 FB 000F4 5$:             CALLS   #2, NML$SEND
                                        04 000FB                    RET                                               ; 0966
```

; Routine Size: 252 bytes,   Routine Base: $CODE$ + 05D3

```
 977    0967  1 %SBTTL 'NMLSSHOW MULTIPLE_NODES  Show multiple node parameters'
 978    0968  1 GLOBAL ROUTINE NMLSSHOW_MULTIPLE_NODES (ENTITY, INF, MULT_TYPE, DUM1,
 979    0969  1                                QUAL_PST, QUAL_LEN, QUAL_ADR) : NOVALUE =
 980    0970  1
 981    0971  1 !++
 982    0972  1 !  FUNCTIONAL DESCRIPTION:
 983    0973  1 !
 984    0974  1 !         This routine reads NETACPs volatile data base entries for known
 985    0975  1 !         or active nodes.
 986    0976  1 !
 987    0977  1 !  FORMAL PARAMETERS:
 988    0978  1 !         ENTITY            Entity ID (Entity Table index)
 989    0979  1 !         INF               Information type code.
 990    0980  1 !         MULT_TYPE         NMASC_ENT_KNO => Get KNOWN nodes.
 991    0981  1 !                           NMASC_ENT_ACT => Get ACTIVE nodes.
 992    0982  1 !         DUM1              Dummy parameter. Normally address of entity id string.
 993    0983  1 !         QUAL_PST          Address of qualifier's entry in the Parameter
 994    0984  1 !                           Semantic Table (PST).
 995    0985  1 !         QUAL_LEN          Length of qualifier ID string.
 996    0986  1 !         QUAL_ADR          Address of qualifier ID string.
 997    0987  1 !
 998    0988  1 !  SIDE EFFECTS:
 999    0989  1 !         Destroys contents of NMLST_LISTBUFFER.
1000    0990  1 !
1001    0991  1 !--
1002    0992  1
1003    0993  2 BEGIN
1004    0994  2 IF NOT .NMLSGL_PRS_FLGS [NMLSV_PRS_QUALIFIER] THEN
1005    0995  2
1006    0996  3     !  Show the executor node information.
1007    0997  3     !
1008    0998  2     NMLSSHOWEXECUTOR (NMLSC_EXECUTOR, .INF, 0, 0);
1009    0999  2
1010    1000  2     !
1011    1001  2     ! Show remote node information.
1012    1002  2     !
1013    1003  2 NMLSSHOWMULTIPLE (NMLSC_NODE, .INF,
1014    1004  2                     .MULT_TYPE, 0,
1015    1005  2                     .QUAL_PST, .QUAL_LEN, .QUAL_ADR);
1016    1006  2
1017    1007  2 IF NOT .NMLSGL_PRS_FLGS [NMLSV_PRS_QUALIFIER] THEN
1018    1008  2     !
1019    1009  2     ! Show loop node information.
1020    1010  2     !
1021    1011  2     NMLSSHOW_KNOWN_LOOP (NMLSC_LOOPNODE, .INF, 0, 0);
1022    1012  2
1023    1013  1 END;                                   ! End of NMLSSHOW_MULTIPLE_NODES
```

```
                                          000C 00000           .ENTRY   NMLSSHOW MULTIPLE_NODES, Save R2,R3        ; 0968
                            53 00000000G   00  9E 00002         MOVAB    NMLSGL PRS FLGS, R3
                            52      FEF7   CF  9E 00009         MOVAB    NMLSSHOWEXECUTOR, R2
                0A          63          02 E0 0000E         BBS      #2, NMLSGL_PRS_FLGS, 1$                     ; 0994
                                        7E 7C 00012         CLRQ     -(SP)                                      ; 0998
```

```
                                08   AC  DD 00014           PUSHL    INF
                                07   DD 00017               PUSHL    #7
                         62     04   FB 00019               CALLS    #4, NML$SHOWEXECUTOR
                         7E 18  AC   7D 0001C 1$:           MOVQ     QUAL_LEN, -(SP)
                            14  AC   DD 00020               PUSHL    QUAL_PST
                            7E  D4 00023                    CLRL     -(SP)
                         7E 08  AC   7D 00025               MOVQ     INF, -(SP)
                            03  DD 00029                    PUSHL    #3
                 FAD8   C2 07   FB 0002B                    CALLS    #7, NML$SHOWMULTIPLE
         0C      63     02   E0 00030                       BBS      #2, NML$GL_PRS_FLGS, 2$
                         7E   7C 00034                       CLRQ     -(SP)
                            08  AC   DD 00036               PUSHL    INF
                            05  DD 00039                    PUSHL    #5
                 FEFF   C2 04   FB 0003B                    CALLS    #4, NML$SHOW_KNOWN_LOOP
                            04 00040 2$:                    RET
```

```
                                                                                          :
                                                                                          :
                                                                                          :
                                                                                          : 1005
                                                                                          :
                                                                                          : 1003
                                                                                          :
                                                                                          :
                                                                                          : 1007
                                                                                          : 1011
                                                                                          :
                                                                                          :
                                                                                          : 1013
```

; Routine Size: 65 bytes,   Routine Base: $CODE$ + 06CF

NMLSSHOW   NML SHOW parameter module   N 6
V04-000   NMLSGET_ENTITY_IDS Get multiple entities   16-Sep-1984 00:34:50   VAX-11 Bliss-32 V4.0-742   Page 37
                                                                         14-Sep-1984 12:50:20   DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1   (12)

```
 1025        1014   1   %SBTTL 'NMLSGET_ENTITY_IDS  Get multiple entities'
 1026        1015   1   GLOBAL ROUTINE NMLSGET_ENTITY_IDS  (ENTITY, ENTITY_LEN, ENTITY_ADR,
 1027        1016   1                                       SHOW_STARTED, LISDSC) =
 1028        1017   1
 1029        1018   1   !++
 1030        1019   1   ! FUNCTIONAL DESCRIPTION:
 1031        1020   1   !
 1032        1021   1   !       This routine is called for doing SET commands to get the Entity
 1033        1022   1   !       IDs to return in the NICE response messages for each entity updated.
 1034        1023   1   !       On the first call (when SHOW_STARTED is false), this routine
 1035        1024   1   !       sets up the QIO buffers to get the IDs of the entities
 1036        1025   1   !       in the specified ACP database.   On all calls, this routine
 1037        1026   1   !       issues the SHOW QIO to get a buffer of entity IDs.
 1038        1027   1   !
 1039        1028   1   ! FORMAL PARAMETERS:
 1040        1029   1   !
 1041        1030   1   !       ENTITY              Internal entity type code.
 1042        1031   1   !       ENTITY_LEN          NMA$C_ENT_KNO => Get KNOWN entries of entity.
 1043        1032   1   !                           >0 Get all entries of specified entity (which
 1044        1033   1   !                           is qualified and therefore has multiple entries).
 1045        1034   1   !       ENTITY_ADR          Address of entity ID string.
 1046        1035   1   !       SHOW_STARTED        FALSE=>start at beginning of ACPs database.
 1047        1036   1   !       LISDSC              Address of longword to get list descriptor
 1048        1037   1   !                                   address.
 1049        1038   1   !
 1050        1039   1   ! ROUTINE VALUE:
 1051        1040   1   ! COMPLETION CODES:
 1052        1041   1   !
 1053        1042   1   !       If the descriptor is found for the specified entity then success
 1054        1043   1   !       (NML$_STS_SUC) is returned.  If the end of the data base has been
 1055        1044   1   !       reached then an error is returned (NML$_STS_CMP).  If any other
 1056        1045   1   !       error is encountered then a message is signalled.
 1057        1046   1   !
 1058        1047   1   ! SIDE EFFECTS:
 1059        1048   1   !
 1060        1049   1   !       NONE
 1061        1050   1   !
 1062        1051   1   !--
 1063        1052   1
 1064        1053   2   BEGIN
 1065        1054   2
 1066        1055   2   !
 1067        1056   2   !   Canned NFBs to get KNOWN entities.
 1068        1057   2   !
 1069    P   1058   2   $NFBDSC (KNO_CIR_NFBDSC, SHOW, NFB$M_MULT OR NFB$M_ERRUPD,
 1070    P   1059   2                   CRI,                       ! NM[$C_CIRCUITS
 1071    P   1060   2                   NFB$C_WILDCARD,,           ! Search key 1 = wildcard, oper1 = eql
 1072    P   1061   2                   NFB$C_WILDCARD,,           ! Search key 2 = wildcard, oper2 = eql
 1073        1062   2                   NAM);
 1074    P   1063   2   $NFBDSC (KNO_LIN_NFBDSC, SHOW, NFB$M_MULT OR NFB$M_ERRUPD,
 1075    P   1064   2                   PLI,                       ! NM[$C_LINE
 1076    P   1065   2                   NFB$C_WILDCARD,,           ! Search key 1 = wildcard, oper1 = eql
 1077    P   1066   2                   NFB$C_WILDCARD,,           ! Search key 2 = wildcard, oper2 = eql
 1078        1067   2                   NAM);
 1079    P   1068   2   $NFBDSC (KNO_SNK_NFBDSC, SHOW, NFB$M_MULT OR NFB$M_ERRUPD,
 1080    P   1069   2                   ESI,                       ! NM[$C_SINK
 1081    P   1070   2                   NFB$C_WILDCARD,,           ! Search key 1 = wildcard, oper1 = eql
```

```
1082      P 1071   2            NFB$C_WILDCARD,,            ! Search key 2 = wildcard, oper2 = eql
1083        1072   2            SNK);
1084      P 1073   2  $NFBDSC (KNO_LOG_NFBDSC, SHOW, NFB$M_MULT OR NFB$M_ERRUPD,
1085      P 1074   2            EFI,                        ! NML$C_LOGGING
1086      P 1075   2            NFB$C_WILDCARD,,            ! Search key 1 = wildcard, oper1 = eql
1087      P 1076   2            NF3$C_WILDCARD,,            ! Search key 2 = wildcard, oper2 = eql
1088        1077   2            SIN);
1089      P 1078   2  $NFBDSC (KNO_OBJ_NFBDSC, SHOW, NFB$M_MULT OR NFB$M_ERRUPD,
1090      P 1079   2            OBI,                        ! NML$C_OBJECT
1091      P 1080   2            NFB$C_WILDCARD,,            ! Search key 1 = wildcard, oper1 = eql
1092      P 1081   2            NFB$C_WILDCARD,,            ! Search key 2 = wildcard, oper2 = eql
1093        1082   2            NAM);
1094      P 1083   2  $NFBDSC (KNO_LOO_NFBDSC, SHOW, NFB$M_MULT OR NFB$M_ERRUPD,
1095      P 1084   2            NDI,                        ! NML$C_LOOPNODE
1096      P 1085   2            LOO,,                       ! Search key 1 = loopnode, oper1 = eql
1097      P 1086   2            NFB$C_WILDCARD,,            ! Search key 2 = wildcard, oper2 = eql
1098        1087   2            NNA);
1099      P 1088   2  $NFBDSC (KNO_NOD_NFBDSC, SHOW, NFB$M_MULT OR NFB$M_ERRUPD,
1100      P 1089   2            NDI,                        ! NML$C_NODE
1101      P 1090   2            NFB$C_WILDCARD,,            ! Search key 1 = wildcard, oper1 = eql
1102      P 1091   2            NFB$C_WILDCARD,,            ! Search key 2 = wildcard, oper2 = eql
1103        1092   2            LOO,ADD,NNA);
1104      P 1093   2  $NFBDSC (KNO_ACC_NET_NFBDSC, SHOW, NFB$M_MULT OR NFB$M_ERRUPD,
1105      P 1094   2            XAI,                        ! NML$C_PROT_DTE
1106      P 1095   2            NFB$C_WILDCARD,,            ! Search key 1 = wildcard, oper1 = eql
1107      P 1096   2            NFB$C_WILDCARD,,            ! Search key 2 = wildcard, oper2 = eql
1108        1097   2            NET);
1109      P 1098   2  $NFBDSC (KNO_DTE_NFBDSC, SHOW, NFB$M_MULT OR NFB$M_ERRUPD,
1110      P 1099   2            XDI,                        ! NML$C_PROT_DTE
1111      P 1100   2            NFB$C_WILDCARD,,            ! Search key 1 = wildcard, oper1 = eql
1112      P 1101   2            NFB$C_WILDCARD,,            ! Search key 2 = wildcard, oper2 = eql
1113        1102   2            DTE);
1114      P 1103   2  $NFBDSC (KNO_GRP_NFBDSC, SHOW, NFB$M_MULT OR NFB$M_ERRUPD,
1115      P 1104   2            XGI,                        ! NML$C_PROT_GRP
1116      P 1105   2            GRP,,                       ! Search key 1 = group name, oper1 = eql
1117      P 1106   2            NFB$C_WILDCARD,,            ! Search key 2 = wildcard, oper2 = eql
1118        1107   2            GRP);
1119      P 1108   2  $NFBDSC (KNO_X25_DST_NFBDSC, SHOW, NFB$M_MULT OR NFB$M_ERRUPD,
1120      P 1109   2            XD5,                        ! NML$C_X25_SERV_DEST
1121      P 1110   2            NFB$C_WILDCARD,,            ! Search key 1 = wildcard, oper1 = eql
1122      P 1111   2            NFB$C_WILDCARD,,            ! Search key 2 = wildcard, oper2 = eql
1123        1112   2            DST);
1124      P 1113   2  $NFBDSC (KNO_X25_TRPNT_NFBDSC, SHOW, NFB$M_MULT OR NFB$M_ERRUPD,
1125      P 1114   2            XTT,                        ! NML$C_TRACEPNT
1126      P 1115   2            NFB$C_WILDCARD,,            ! Search key 1 = wildcard, oper1 = eql
1127      P 1116   2            NFB$C_WILDCARD,,            ! Search key 2 = wildcard, oper2 = eql
1128        1117   2            TPT);
1129      P 1118   2  $NFBDSC (KNO_X29_DST_NFBDSC, SHOW, NFB$M_MULT OR NFB$M_ERRUPD,
1130      P 1119   2            XD9,                        ! NML$C_X29_SERV_DEST
1131      P 1120   2            NFB$C_WILDCARD,,            ! Search key 1 = wildcard, oper1 = eql
1132      P 1121   2            NFB$C_WILDCARD,,            ! Search key 2 = wildcard, oper2 = eql
1133        1122   2            DST);
1134        1123   2
1135        1124   2
1136        1125   2  !
1137        1126   2  ! NFBs to get ACTIVE entries (used only for logging database.  Other
1138        1127   2  ! entities use NML$SHOWMULTIPLE.
```

```
  1139      1128  2  !
  1140   P  1129  2  $NFBDSC (ACT_SNK_NFBDSC, SHOW, NFB$M_MULT OR NFB$M_ERRUPD, ESI,
  1141   P  1130            NFB$C_WILDCARD,,          ! Search key 1 = wildcard, oper1 = eql.
  1142   P  1131            NFB$C_WILDCARD,,          ! Search key 2 = wildcard, oper2 = eql.
  1143      1132            SNK, STA);
  1144      1133
  1145   P  1134  2  $NFBDSC (ACT_LOG_NFBDSC, SHOW, NFB$M_MULT OR NFB$M_ERRUPD, EFI,
  1146   P  1135            NFB$C_WILDCARD,,          ! Search key 1 = wildcard, oper1 = eql.
  1147   P  1136            NFB$C_WILDCARD,,          ! Search key 2 = wildcard, oper2 = eql.
  1148      1137            SIN);
  1149      1138
  1150      1139
  1151      1140  2  OWN
  1152      1141
  1153      1142          NFBDSC  : REF DESCRIPTOR,
  1154      1143          P2_BUF  : VECTOR [NML$K_P2BUFLEN],
  1155      1144          P2DSC   : DESCRIPTOR;
  1156      1145  2  BIND
  1157      1146
  1158      1147          P2_BUF_DSC = UPLIT (NML$K_P2BUFLEN, P2_BUF) : DESCRIPTOR;
  1159      1148  2  LOCAL
  1160      1149
  1161      1150          MSGSIZE,
  1162      1151          RESLEN   : WORD,
  1163      1152          STATUS,
  1164      1153          SRCHLEN1,
  1165      1154          SRCHADR1,
  1166      1155          SRCHLEN2,
  1167      1156          SRCHADR2,
  1168      1157          NFB:     REF BBLOCK;
  1169      1158  !
  1170      1159  2  ! To do the QIO, three buffers are needed:
  1171      1160  2  !     The NFB which tells NETACP which database to access and what
  1172      1161  2  !             parameters to return.
  1173      1162  2  !     The P2 buffer which tells NETACP which entity to return the
  1174      1163  2  !             data for.
  1175      1164  2  !     The P4 buffer in which NETACP returns the requested data.
  1176      1165  2  ! If this is the first call on NML$GET_ENTITY_IDS for the operation,
  1177      1166  2  ! set up the start key, if there is one, and build the P2 buffer for the SHOW
  1178      1167  2  ! QIO.  The ACP writes a value into the P2 buffer so that, when the next SHOW
  1179      1168  2  ! QIO is issued, it knows how far in its database it got on the last call.
  1180      1169  2  ! This way a buffer full of entity IDs is returned on each call, and subsequent
  1181      1170  2  ! calls return the next batch of entity IDs.  Thus, the P2 buffer only needs
  1182      1171  2  ! to be built once for each operation, and is used for multiple
  1183      1172  2  ! calls until all entities in the database have been returned.
  1184      1173  2  !
  1185      1174  2  IF NOT .SHOW_STARTED THEN
  1186      1175  3      BEGIN
  1187      1176  3      SRCHLEN1 = -1;
  1188      1177  3      SRCHADR1 = 0;
  1189      1178  3      SRCHLEN2 = -1;
  1190      1179  3      SRCHADR2 = 0;
  1191      1180  3
  1192      1181  3      IF .ENTITY_LEN EQL NMA$C_ENT_ACT THEN
  1193      1182  3          !
  1194      1183  3          ! Set up to get ACTIVE entity entries.
  1195      1184  3          !
```

```
1196   1185   4              BEGIN
1197   1186   4              SELECTONEU .ENTITY OF
1198   1187   4                  SET
1199   1188   4                  [NMLSC_SINK]: NFBDSC = ACT_SNK_NFBDSC;
1200   1189   4                  [NMLSC_LOGGING]: NFBDSC = ACT_LOG_NFBDSC;
1201   1190   4                  TES
1202   1191   4              END
1203   1192   3          ! ELSE
1204   1193   4              BEGIN
1205   1194   4              !
1206   1195   4              ! Use canned NFBs (above) and build a P2 buffer to get KNOWN entity entries.
1207   1196   4              !
1208   1197   4              SELECTONEU .ENTITY OF
1209   1198   4                  SET
1210   1199   4                  [NMLSC_CIRCUIT]:    NFBDSC = KNO_CIR_NFBDSC;      ! Circuits
1211   1200   4                  [NMLSC_LINE]:       NFBDSC = KNO_LIN_NFBDSC;      ! Lines
1212   1201   4                  [NMLSC_SINK]:       NFBDSC = KNO_SNK_NFBDSC;      ! Logging (sinks)
1213   1202   4                  [NMLSC_LOGGING]:    NFBDSC = KNO_LOG_NFBDSC;      ! Logging (filters)
1214   1203   4                  [NMLSC_LOOPNODE]:                                 ! Loop nodes
1215   1204   5                      BEGIN
1216   1205   5                      NFBDSC  = KNO_LOO_NFBDSC;
1217   1206   5                      SRCHLEN1 = 0;
1218   1207   5                      SRCHADR1 = 1;                ! Match loop nodes
1219   1208   4                      END;
1220   1209   4                  [NMLSC_OBJECT]:     NFBDSC = KNO_OBJ_NFBDSC;      ! Objects
1221   1210   4                  [NMLSC_NODE]:       NFBDSC = KNO_NOD_NFBDSC;      ! Remote nodes
1222   1211   4                  [NMLSC_X25_ACCESS]:
1223   1212   4                      NFBDSC = KNO_ACC_NET_NFBDSC;                  ! X-25 Access Network
1224   1213   4                  [NMLSC_PROT_DTE]:   NFBDSC = KNO_DTE_NFBDSC;      ! X-25 Protocol DTE
1225   1214   4                  [NMLSC_PROT_GRP]:
1226   1215   4
1227   1216   4                      ! GROUPS have one database entry for each DTE in the group.
1228   1217   4                      ! If working with a specific group, get all the entries for
1229   1218   4                      ! the specified group.  Otherwise, get all entries for all
1230   1219   4                      ! groups.
1231   1220   4
1232   1221   5                      BEGIN
1233   1222   5                      NFBDSC = KNO_GRP_NFBDSC;
1234   1223   5                      NFB = .NFBDSC [DSCSA_POINTER];
1235   1224   5                      IF .ENTITY_LEN GTR 0 THEN
1236   1225   6                          BEGIN
1237   1226   6                          NFB [NFBSL_SRCH_KEY] = NFBSC_XGI_GRP;
1238   1227   6                          SRCHLEN1 = .ENTITY_LEN;
1239   1228   6                          SRCHADR1 = .ENTITY_ADR;
1240   1229   6                          END
1241   1230   5                      ELSE
1242   1231   5                          NFB [NFBSL_SRCH_KEY] = NFBSC_WILDCARD;
1243   1232   4                      END;
1244   1233   4                  [NMLSC_X25_SERV_DEST]:
1245   1234   4                      NFBDSC = KNO_X25_DST_NFBDSC;    ! X-25 Server Destination
1246   1235   4                  [NMLSC_TRACEPNT]:
1247   1236   4                      NFBDSC = KNO_X25_TRPNT_NFBDSC;  ! X-25 Tracepoint
1248   1237   4                  [NMLSC_X29_SERV_DEST]:
1249   1238   4                      NFBDSC = KNO_X29_DST_NFBDSC;    ! X-29 Server Destination
1250   1239   4                  [NMLSC_LINKS]: ;                    ! Logical links don't use this.
1251   1240   4                  [OTHERWISE]:
1252   1241   4                      RETURN NMLS_STS_MPR;
```

NML$SHOW
V04-000

NML SHOW parameter module
NML$GET_ENTITY_IDS Get multiple entities

E 7
16-Sep-1984 00:34:50   VAX-11 Bliss-32 V4.0-742   Page 41
14-Sep-1984 12:50:20   DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1 (12)

```
 1253    1242   4              TES;
 1254    1243                END;
 1255    1244
 1256    1245          !
 1257    1246          ! Build the P2 QIO buffer.
 1258    1247          !
 1259    1248          NML$BLDP2 ( .SRCHLEN1, .SRCHADR1,
 1260    1249                      .SRCHLEN2, .SRCHLEN2,
 1261    1250                      P2_BUF_DSC, P2DSC);
 1262    1251          END;
 1263    1252    !
 1264    1253    2  ! Get a bufferfull of entities.  Calling routine must reenter this routine
 1265    1254    2  ! to get subsequent bufferfulls.
 1266    1255    !
 1267    1256    2  STATUS = NML$GETDATA (.NFBDSC, P2DSC, NML$Q_LISTBFDSC, .LISDSC);
 1268    1257    2
 1269    1258    2  ! If the error returned is NML$_STS_CMP then the end of the data base
 1270    1259    2  ! has been reached.  If any other error is returned then build the
 1271    1260    2  ! appropriate message and signal it.
 1272    1261    !
 1273    1262    2  IF NOT .STATUS AND (.STATUS NEQ NML$_STS_CMP)
 1274    1263    2  THEN
 1275    1264    3          BEGIN
 1276    1265    3          NML$BLD_REPLY (NML$AB_MSGBLOCK, MSGSIZE);
 1277    1266    3          $SIGNAL_MSG (NML$AB_SNDBUFFER, .MSGSIZE);
 1278    1267    2          END;
 1279    1268    2
 1280    1269    2  RETURN .STATUS
 1281    1270    2
 1282    1271    1  END;                             ! End of NML$GET_ENTITY_IDS


                                     .PSECT   $PLIT$,NOWRT,NOEXE,2

                    0000001C  00020 P.AAE:   .LONG    28
                    00000000' 00024          .ADDRESS U.3
                    0000001C  00028 P.AAF:   .LONG    28
                    0U000000' 0002C          .ADDRESS U.5
                    0000001C  00030 P.AAG:   .LONG    28
                    00000000' 00034          .ADDRESS U.7
                    0000001C  00038 P.AAH:   .LONG    28
                    00000000' 0003C          .ADDRESS U.9
                    0000001C  00040 P.AAI:   .LONG    28
                    00000000' 00044          .ADDRESS U.11
                    0000001C  00048 P.AAJ:   .LONG    28
                    0C000000' 0004C          .ADDRESS U.13
                    00000024  00050 P.AAK:   .LONG    36
                    00000000' 00054          .ADDRESS U.15
                    0000001C  00058 P.AAL:   .LONG    28
                    00000000' 0005C          .ADDRESS U.17
                    0000001C  00060 P.AAM:   .LONG    28
                    00000000' 00064          .ADDRESS U.19
                    0000001C  00068 P.AAN:   .LONG    28
                    00000000' 0006C          .ADDRESS U.21
                    0000001C  00070 P.AAO:   .LONG    28
                    00000000' 00074          .ADDRESS U.23
```

NMLSSHOW   NML SHOW parameter module   F 7
16-Sep-1984 00:34:50   VAX-11 Bliss-32 V4.0-742   Page 42
V04-000   NMLSGET_ENTITY_IDS Get multiple entities   14-Sep-1984 12:50:20   DISKSVMSMASTER:[NML.SRC]NMLSHOW.B32;1 (12)

```
                        0000001C  00078  P.AAP:   .LONG    28
                        00000000' 0007C           .ADDRESS U.25
                        0000001C  00080  P.AAQ:   .LONG    28
                        00000000' 00084           .ADDRESS U.27
                        00000020  00088  P.AAR:   .LONG    32
                        00000000' 0008C           .ADDRESS U.29
                        0000001C  00090  P.AAS:   .LONG    28
                        00000000' 00094           .ADDRESS U.31
                        00000068  00098  P.AAT:   .LONG    104
                        00000000' 0009C           .ADDRESS P2_BUF

                                                  .PSECT   SOWNS,NOEXE,2

                    22  006E8  ; NFB
                                   U.3:           .BYTE    34
                    03  006E9                     .BYTE    3
                    04  006EA                     .BYTE    4
                    00  006EB                     .BYTE    0
              00000001  006EC                     .LONG    1
              00000001  006F0                     .LONG    1
                    00  006F4                     .BYTE    0
                    00  006F5                     .BYTE    0
                  0000  006F6                     .WORD    0
              04020041  006F8                     .LONG    67240001
              00000000  006FC                     .LONG    0
                        00700                     .BLKB    4
                    22  00704  ; NFB
                                   U.5:           .BYTE    34
                    03  00705                     .BYTE    3
                    05  00706                     .BYTE    5
                    00  00707                     .BYTE    0
              00000001  00708                     .LONG    1
              00000001  0070C                     .LONG    1
                    00  00710                     .BYTE    0
                    00  00711                     .BYTE    0
                  0000  00712                     .WORD    0
              05020041  00714                     .LONG    84017217
              00000000  00718                     .LONG    0
                        0071C                     .BLKB    4
                    22  00720  ; NFB
                                   U.7:           .BYTE    34
                    03  00721                     .BYTE    3
                    07  00722                     .BYTE    7
                    00  00723                     .BYTE    0
              00000001  00724                     .LONG    1
              00000001  00728                     .LONG    1
                    00  0072C                     .BYTE    0
                    00  0072D                     .BYTE    0
                  0000  0072E                     .WORD    0
              07010010  00730                     .LONG    117506064
              00000000  00734                     .LONG    0
                        00738                     .BLKB    4
                    22  0073C  ; NFB
                                   U.9:           .BYTE    34
                    03  0073D                     .BYTE    3
                    06  0073E                     .BYTE    6
                    00  0073F                     .BYTE    0
```

```
          00000001   00740              .LONG    1
          00000001   00744              .LONG    1
                00   00748              .BYTE    0
                00   00749              .BYTE    0
              0000   0074A              .WORD    0
          06010010   0074C              .LONG    100728848
          00000000   00750              .LONG    0
                     00754              .BLKB    4
                22   00758    ; _NFB
                            U.11:        .BYTE    34
                03   00759              .BYTE    3
                03   0075A              .BYTE    3
                00   0075B              .BYTE    0
          00000001   0075C              .LONG    1
          00000001   00760              .LONG    1
                00   00764              .BYTE    0
                00   00765              .BYTE    0
              0000   00766              .WORD    0
          03020044   00768              .LONG    50462788
          00000000   0076C              .LONG    0
                     00770              .BLKB    4
                22   00774    ; _NFB
                            U.13:        .BYTE    34
                03   00775              .BYTE    3
                02   00776              .BYTE    2
                00   00777              .BYTE    0
          02000002   00778              .LONG    33554434
          00000001   0077C              .LONG    1
                00   00780              .BYTE    0
                00   00781              .BYTE    0
              0000   00782              .WORD    0
          02020043   00784              .LONG    33685571
          00000000   00788              .LONG    0
                     0078C              .BLKB    4
                22   00790    ; _NFB
                            U.15:        .BYTE    34
                03   00791              .BYTE    3
                02   00792              .BYTE    2
                00   00793              .BYTE    0
          00000001   00794              .LONG    1
          00000001   00798              .LONG    1
                00   0079C              .BYTE    0
                00   0079D              .BYTE    0
              0000   0079E              .WORD    0
          02000002   007A0              .LONG    33554434
          02010012   007A4              .LONG    33619986
          02020043   007A8              .LONG    33685571
          00000000   007AC              .LONG    0
                     007B0              .BLKB    4
                22   007B4    ; _NFB
                            U.17:        .BYTE    34
                03   007B5              .BYTE    3
                1B   007B6              .BYTE    27
                00   007B7              .BYTE    0
          00000001   007B8              .LONG    1
          00000001   007BC              .LONG    1
                00   007C0              .BYTE    0
```

```
                                       00   007C1          .BYTE   0
                                     0000   007C2          .WORD   0
                                 1B020041   007C4          .LONG   453115969
                                 00000000   007C8          .LONG   0
                                            007CC          .BLKB   4
                                       22   007D0   ; _NFB
                                                    U.19:   .BYTE   34
                                       03   007D1          .BYTE   3
                                       0B   007D2          .BYTE   11
                                       00   007D3          .BYTE   0
                                 00000001   007D4          .LONG   1
                                 00000001   007D8          .LONG   1
                                       00   007DC          .BYTE   0
                                       00   007DD          .BYTE   0
                                     0000   007DE          .WORD   0
                                 0B020041   007E0          .LONG   184680513
                                 00000000   007E4          .LONG   0
                                            007E8          .BLKB   4
                                       22   007EC   ; _NFB
                                                    U.21:   .BYTE   34
                                       03   007ED          .BYTE   3
                                       0A   007EE          .BYTE   10
                                       00   U07EF          .BYTE   0
                                 0A020041   007F0          .LONG   167903297
                                 00000001   007F4          .LONG   1
                                       00   007F8          .BYTE   0
                                       00   007F9          .BYTE   0
                                     0000   007FA          .WORD   0
                                 0A020041   007FC          .LONG   167903297
                                 00000000   00800          .LONG   0
                                            00804          .BLKB   4
                                       22   00808   ; _NFB
                                                    U.23:   .BYTE   34
                                       03   00809          .BYTE   3
                                       0D   0080A          .BYTE   13
                                       00   0080B          .BYTE   0
                                 00000001   0080C          .LONG   1
                                 00000001   00810          .LONG   1
                                       00   00814          .BYTE   0
                                       00   00815          .BYTE   0
                                     0000   00816          .WORD   0
                                 0D020041   00818          .LONG   218234945
                                 00000000   0081C          .LONG   0
                                            00820          .BLKB   4
                                       22   00824   ; _NFB
                                                    U.25:   .BYTE   34
                                       03   00825          .BYTE   3
                                       11   00826          .BYTE   17
                                       00   00827          .BYTE   0
                                 00000001   00828          .LONG   1
                                 00000001   0082C          .LONG   1
                                       00   00830          .BYTE   0
                                       00   00831          .BYTE   0
                                     0000   00832          .WORD   0
                                 11020041   00834          .LONG   285343809
                                 00000000   00838          .LONG   0
                                            0083C          .BLKB   4
```

```
                                  22    00840  ; NFB
                                              U.27:    .BYTE    34
                                  03    00841           .BYTE    3
                                  OF    00842           .BYTE    15
                                  00    00843           .BYTE    0
                            00000001    00844           .LONG    1
                            00000001    00848           .LONG    1
                                  00    0084C           .BYTE    0
                                  00    0084D           .BYTE    0
                                0000    0084E           .WORD    0
                            0F020041    00850           .LONG    251789377
                            00000000    00854           .LONG    0
                                        00858           .BLKB    4
                                  22    0085C  ; NFB
                                              U.29:    .BYTE    34
                                  03    0085D           .BYTE    3
                                  07    0085E           .BYTE    7
                                  00    0085F           .BYTE    0
                            00000001    00860           .LONG    1
                            00000001    00864           .LONG    1
                                  00    00868           .BYTE    0
                                  00    00869           .BYTE    0
                                0000    0086A           .WORD    0
                            07010010    0086C           .LONG    117506064
                            07010011    00870           .LONG    117506065
                            00000000    00874           .LONG    0
                                        00878           .BLKB    4
                                  22    0087C  ; NFB
                                              U.31:    .BYTE    34
                                  03    0087D           .BYTE    3
                                  06    0087E           .BYTE    6
                                  00    0087F           .BYTE    0
                            00000001    00880           .LONG    1
                            00000001    00884           .LONG    1
                                  00    00888           .BYTE    0
                                  00    00889           .BYTE    0
                                0000    0088A           .WORD    0
                            06010010    0088C           .LONG    100728848
                            00000000    00890           .LONG    0
                                        00894           .BLKB    4
                                        00898  NFBDSC:  .BLKB    4
                                        0089C  P2_BUF:  .BLKB    416
                                        00A3C  P2DSC:   .BLKB    8


                                              U.4=                   P.AAE
                                              U.6=                   P.AAF
                                              U.8=                   P.AAG
                                              U.10=                  P.AAH
                                              U.12=                  P.AAI
                                              U.14=                  P.AAJ
                                              U.16=                  P.AAK
                                              U.18=                  P.AAL
                                              U.20=                  P.AAM
                                              U.22=                  P.AAN
                                              U.24=                  P.AAO
                                              U.26=                  P.AAP
                                              U.28=                  P.AAQ
```

```
                                              U.30=                    P.AAR
                                              U.32=                    P.AAS
                                              P2_BUF_DSC=              P.AAT

                                                      .PSECT  $CODES,NOWRT,2

                                 003C 00000           .ENTRY  NML$GET_ENTITY_IDS, Save R2,R3,R4,R5        ; 1015
         55 00000000'  00  9E 00002           MOVAB   U.30, R5
         54 00000000'  00  9E 00009           MOVAB   NFBDSC, R4
         5E           04  C2 00010            SUBL2   #4, SP
         03        10 AC  E9 00013            BLBC    SHOW_STARTED, 1$                                    ; 1174
                  00FB  31 00017              BRW     25$
         52           01  CE 0001A 1$:        MNEGL   #1, SRCHLEN1                                        ; 1176
         53           01  CE 0001D            MNEGL   #1, SRCHLEN2                                        ; 1178
                     50  7C 00020             CLRQ    SRCHADR2                                            ; 1179
         50        04 AC  D0 00022            MOVL    ENTITY, R0                                          ; 1186
FFFFFFFE 8F        08 AC  D1 00026            CMPL    ENTITY_LEN, #-2                                     ; 1181
                     15  12 0002E             BNEQ    3$
         02           50  D1 00030            CMPL    R0, #2                                              ; 1188
                     05  12 00033             BNEQ    2$
         64           65  9E 00035            MOVAB   ACT_SNK_NFBDSC, NFBDSC
                     6E  11 00038             BRB     12$
         01           50  D1 0003A 2$:        CMPL    R0, #1                                              ; 1189
                     69  12 0003D             BNEQ    12$
         64        08 A5  9E 0003F            MOVAB   ACT_LOG_NFBDSC, NFBDSC
                     63  11 00043             BRB     12$                                                 ; 1185
         09           50  D1 00045 3$:        CMPL    R0, #9                                              ; 1199
                     06  12 00048             BNEQ    4$
         64        98 A5  9E 0004A            MOVAB   KNO_CIR_NFBDSC, NFBDSC
                     7F  11 0004E             BRB     14$
                     50  D5 00050 4$:         TSTL    R0                                                  ; 1200
                     06  12 00052             BNEQ    5$
         64        A0 A5  9E 00054            MOVAB   KNO_LIN_NFBDSC, NFBDSC
                     7B  11 00058             BRB     16$
         02           50  D1 0005A 5$:        CMPL    R0, #2                                              ; 1201
                     06  12 0005D             BNEQ    6$
         64        A8 A5  9E 0005F            MOVAB   KNO_SNK_NFBDSC, NFBDSC
                     7B  11 00063             BRB     18$
         01           50  D1 00065 6$:        CMPL    R0, #1                                              ; 1202
                     06  12 00068             BNEQ    7$
         64        B0 A5  9E 0006A            MOVAB   KNO_LOG_NFBDSC, NFBDSC
                     7B  11 0006E             BRB     20$
         05           50  D1 00070 7$:        CMPL    R0, #5                                              ; 1203
                     09  12 00073             BNEQ    8$
         64        C0 A5  9E 00075            MOVAB   KNO_LOO_NFBDSC, NFBDSC                              ; 1205
         51           01  7D 00079            MOVQ    #1, SRCHADR1                                        ; 1207
                     78  11 0007C             BRB     22$                                                 ; 1197
         08           50  D1 0007E 8$:        CMPL    R0, #8                                              ; 1209
                     06  12 00081             BNEQ    9$
         64        B8 A5  9E 00083            MOVAB   KNO_OBJ_NFBDSC, NFBDSC
                     78  11 00087             BRB     24$
         03           50  D1 00089 9$:        CMPL    R0, #3                                              ; 1210
                     06  12 0008C             BNEQ    10$
         64        C8 A5  9E 0008E            MOVAB   KNO_NOD_NFBDSC, NFBDSC
                     6D  11 00092             BRB     24$
         0D           50  D1 00094 10$:       CMPL    R0, #13                                             ; 1211
```

K 7

NML$SHOW   NML SHOW parameter module   16-Sep-1984 00:34:50   VAX-11 Bliss-32 V4.0-742   Page 47
V04-000   NML$GET_ENTITY_IDS Get multiple entities   14-Sep-1984 12:50:20   DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1   (12)

```
                                    06  12 00097         BNEQ    11$
                    64      D0  A5  9E 00099         MOVAB   KNO_ACC_NET_NFBDSC, NFBDSC       1212
                                    62  11 0009D         BRB     24$
                    0F          50  D1 0009F  11$:   CMPL    R0, #15                          1213
                                    06  12 000A2         BNEQ    13$
                    64      D8  A5  9E 000A4         MOVAB   KNO_DTE_NFBDSC, NFBDSC
                                    57  11 000A8  12$:   BRB     24$
                    10          50  D1 000AA  13$:   CMPL    R0, #16                          1214
                                    28  12 000AD         BNEQ    17$
                    64      E0  A5  9E 000AF         MOVAB   KNO_GRP_NFBDSC, NFBDSC           1222
                    50          64  D0 000B3         MOVL    NFBDSC, R0                       1223
                    50      04  A0  D0 000B6         MOVL    4(R0), NFB
                            08  AC  D5 000BA         TSTL    ENTITY_LEN                       1224
                04  A0 0A020041 8F  D0 000BF         BLEQ    15$
                04  A0 0A020041 8F  D0 000BF         MOVL    #167903297, 4(NFB)              1226
                    52      08  AC  D0 000C7         MOVL    ENTITY_LEN, SRCHLEN1            1227
                    51      0C  AC  D0 000CB         MOVL    ENTITY_ADR, SRCHADR1           1228
                            30  11 000CF  14$:   BRB     24$                             1224
                04  A0      01  D0 000D1  15$:   MOVL    #1, 4(NFB)                       1231
                            2A  11 000D5  16$:   BRB     24$                             1197
                    12          50  D1 000D7  17$:   CMPL    R0, #18                          1233
                                    06  12 000DA         BNEQ    19$
                    64      E8  A5  9E 000DC         MOVAB   KNO_X25_DST_NFBDSC, NFBDSC      1234
                                    1F  11 000E0  18$:   BRB     24$
                    14          50  D1 000E2  19$:   CMPL    R0, #20                          1235
                                    06  12 000E5         BNEQ    21$
                    64      F0  A5  9E 000E7         MOVAB   KNO_X25_TRPNT_NFBDSC, NFBDSC    1236
                                    14  11 000EB  20$:   BRB     24$
                    16          50  D1 000ED  21$:   CMPL    R0, #22                          1237
                                    06  12 000F0         BNEQ    23$
                    64      F8  A5  9E 000F2         MOVAB   KNO_X29_DST_NFBDSC, NFBDSC      1238
                                    09  11 000F6  22$:   BRB     24$
                    18          50  D1 000F8  23$:   CMPL    R0, #24                          1239
                                    04  13 000FB         BEQL    24$
                    50          0A  CE 000FD         MNEGL   #10, R0                          1241
                                    04 00100         RET
                    01A4        C4  9F 00101  24$:   PUSHAB  P2DSC                            1248
                    10          A5  9F 00105         PUSHAB  P2_BUF_DSC
                                    53  DD 00108         PUSHL   SRCHLEN2                        1249
                                    0A  BB 0010A         PUSHR   #^M<R1,R3>                      1248
                                    52  DD 0010C         PUSHL   SRCHLEN1
        00000000G  00          06  FB 0010E         CALLS   #6, NML$BLDP2
                            14  AC  DD 00115  25$:   PUSHL   LISDSC                           1256
                    FF78        C5  9F 00118         PUSHAB  NML$Q_LISTBFDSC
                    01A4        C4  9F 0011C         PUSHAB  P2DSC
                                    64  DD 00120         PUSHL   NFBDSC
        00000000V  00          04  FB 00122         CALLS   #4, NML$GETDATA
                    52          50  D0 00129         MOVL    R0, STATUS
                    2D          52  E8 0012C         BLBS    STATUS, 26$                      1262
        FFFFFFF0    8F          52  D1 0012F         CMPL    STATUS, #-16
                                    24  13 00136         BEQL    26$
                                    5E  DD 00138         PUSHL   SP                              1265
        00000000G  00          00  9F 0013A         PUSHAB  NML$AB_MSGBLOCK
        00000000G  00          02  FB 00140         CALLS   #2, NML$BLD_REPLY
                                    6E  DD 00147         PUSHL   MSGSIZE                         1266
        00000000G  00          00  9F 00149         PUSHAB  NML$AB_SNDBUFFER
                    01F90000    8F  DD 0014F         PUSHL   #33095680
```

```
                            00000000G  00              03 FB 00155                    CALLS    #3, LIB$SIGNAL
                                       50              52 DO 0015C 26$:               MOVL     STATUS, R0                                                 : 1269
                                                       04 0015F                       RET                                                                : 1271
```

; Routine Size: 352 bytes,   Routine Base: $CODE$ + 0710

```
1284   1272   1   %SBTTL 'NMLSBLDSHOWBUFS  Build SHOW QIO buffers'
1285   1273   1   GLOBAL ROUTINE NMLSBLDSHOWBUFS (ENTITY, ENT_FORMAT, ENTITY_ADR,
1286   1274   1                                   NFB, P2_BUF_DSC, P2DSC,
1287   1275   1                                   QUAL_PST, QUAL_LEN, QUAL_ADR) =
1288   1276   1
1289   1277   1   !++
1290   1278   1   ! FUNCTIONAL DESCRIPTION:
1291   1279   1   !       This routine is called to finish the NFB buffer and build the P2
1292   1280   1   !       buffer for various special purpose SHOW operations.  It is used
1293   1281   1   !       mostly when processing SHOW KNOWN or ACTIVE commands.
1294   1282   1   !
1295   1283   1   ! FORMAL PARAMETERS:
1296   1284   1   !
1297   1285   1   !       ENTITY          Entity type code.
1298   1286   1   !       ENT_FORMAT      NMASC_ENT_KNO => Get KNOWN entities.
1299   1287   1   !                       NMASC_ENT_ACT => Get ACTIVE entities.
1300   1288   1   !                       NMASC_ENT_LOO => Get loop nodes.
1301   1289   1   !                       NMASC_ENT_ADJ => Get adjacent nodes.
1302   1290   1   !                       Length of entity ID (used for SHOW commands with
1303   1291   1   !                       qualifiers.  The qualifier makes the SHOW essentially
1304   1292   1   !                       a multiple SHOW.
1305   1293   1   !       ENTITY_ADR      Address of entity ID string.  Used only for SHOWs
1306   1294   1   !                       with qualifiers.
1307   1295   1   !       NFB             Address of buffer with NFB to do single entity SHOW.
1308   1296   1   !                       This buffer is modified to do SHOW KNOWN or ACTIVE.
1309   1297   1   !       P2_BUF_DSC      Address of descriptor of buffer in which to build
1310   1298   1   !                       P2 info.
1311   1299   1   !       P2DSC           Address of descriptor of P2 info returned to caller.
1312   1300   1   !       QUAL_PST        Address of Qualifier's entry in the Parameter
1313   1301   1   !                       Semantic Table (PST).
1314   1302   1   !       QUAL_LEN        Qualifier ID string length.
1315   1303   1   !       QUAL_ADR        Qualifier ID string address.
1316   1304   1   !
1317   1305   1   !--
1318   1306   1
1319   1307   2   BEGIN
1320   1308   2
1321   1309   2   MAP
1322   1310   2       NFB:        REF BBLOCK;
1323   1311   2       QUAL_PST:   REF BBLOCK;
1324   1312   2
1325   1313   2   LOCAL
1326   1314   2       STATUS,
1327   1315   2       SEARCH_VAL1,
1328   1316   2       SEARCH_LEN1,
1329   1317   2       SEARCH_VAL2,
1330   1318   2       SEARCH_LEN2;
1331   1319   2
1332   1320   2   !
1333   1321   2   ! First fill in the NFB.  This block describes the QIO to the ACP.
1334   1322   2   !
1335   1323   2   ! Set the MULTIPLE bit so the ACP returns multiple links in each buffer,
1336   1324   2   ! and the ERROR UPDATE bit, so the ACP will update it's pointer into it's
1337   1325   2   ! database even if an error is encountered in the search.
1338   1326   2   !
1339   1327   2   NFB [NFB$B_FLAGS] = NFB$M_MULT OR NFB$M_ERRUPD;
1340   1328   2   SELECTONEU .ENT_FORMAT OF
```

```
1341   1329  2         SET
1342   1330  2         !
1343   1331  2         ! Set up the NFB to request SHOW KNOWN entities, SHOW ADJACENT NODES,
1344   1332  2         ! or SHOW LOOP NODES.
1345   1333  2         !
1346   1334  2         [NMA$C_ENT_KNO, NMA$C_ENT_LOO, NMA$C_ENT_ADJ]:
1347   1335  2             BEGIN
1348   1336  3             NFB [NFB$L_SRCH_KEY] = .NML$AB_ENTITYDATA [.ENTITY, EIT$L_KNO_SRCH_ID1];
1349   1337  3             NFB [NFB$B_OPER] = .NML$AB_ENTITYDATA [.ENTITY, EIT$B_KNO_OPER1];
1350   1338  3             SEARCH_VAL1 = .NML$AB_ENTITYDATA [.ENTITY, EIT$L_KNO_SRCH_VAL1];
1351   1339  3             SEARCH_LEN1 = .NML$AB_ENTITYDATA [.ENTITY, EIT$L_KNO_SRCH_LEN1];
1352   1340  3             END;
1353   1341  2         !
1354   1342  2         ! Set up the NFB to request SHOW ACTIVE entities.
1355   1343  2         !
1356   1344  2         [NMA$C_ENT_ACT]:
1357   1345  2             BEGIN
1358   1346  3             NFB [NFB$L_SRCH_KEY] = .NML$AB_ENTITYDATA [.ENTITY, EIT$L_ACT_SRCH_ID1];
1359   1347  3             NFB [NFB$B_OPER] = .NML$AB_ENTITYDATA [.ENTITY, EIT$B_ACT_OPER1];
1360   1348  3             SEARCH_VAL1 = .NML$AB_ENTITYDATA [.ENTITY, EIT$L_ACT_SRCH_VAL1];
1361   1349  3             SEARCH_LEN1 = .NML$AB_ENTITYDATA [.ENTITY, EIT$L_ACT_SRCH_LEN1];
1362   1350  3             END;
1363   1351  2         !
1364   1352  2         ! This path is useful for single entity SHOWs or SHOW commands with
1365   1353  2         ! qualifiers.  For example, since the X25 GROUP qualifier, DTE, repeats
1366   1354  2         ! for a single GROUP, the SHOW command is essentially a multiple
1367   1355  2         ! operation.
1368   1356  2         !
1369   1357  2         [1 TO 16]:
1370   1358  2             BEGIN
1371   1359  3             NFB [NFB$L_SRCH_KEY] = .NML$AB_ENTITYDATA [.ENTITY, EIT$L_SRCH_ID1];
1372   1360  3             NFB [NFB$B_OPER] = NFB$C_OP_EQL;
1373   1361  3             SEARCH_VAL1 = .ENTITY_ADR;
1374   1362  3             SEARCH_LEN1 = .ENT_FORMAT;
1375   1363  3             END;
1376   1364  2         TES;
1377   1365  2
1378   1366  2     !
1379   1367  2     ! If there's a qualifier on the NICE command, use it for the second search
1380   1368  2     ! key.  Otherwise, default the second search key to a wildcard.
1381   1369  2     ! Also, default the second search key to a wildcard if the entity id
1382   1370  2     ! is for circuits or nodes because the qualifiers for them are, respectively,
1383   1371  2     ! ADJACENT NODE and CIRCUIT, and are held in the adjacency database (AJI)
1384   1372  2     ! rather than the node or circuit databases.
1385   1373  2     !
1386   1374  2     NFB [NFB$B_OPER2] = NFB$C_OP_EQL;
1387   1375  2     IF .NML$GL_PRS_FLGS [NML$V_PRS_QUALIFIER] AND
1388   1376  2         .ENTITY NEQ NML$C_CIRCUIT AND
1389   1377  2         .ENTITY NEQ NML$C_LOOPNODE AND
1390   1378  2         .ENTITY NEQ NML$C_ADJACENT_NODE THEN
1391   1379  2         BEGIN
1392   1380  3         NFB [NFB$L_SRCH2_KEY] = .QUAL_PST [PST$L_NFBID];
1393   1381  3         IF .QUAL_LEN EQL 0 THEN
1394   1382  3             SEARCH_VAL2 = ...QUAL_ADR
1395   1383  3         ELSE
1396   1384  3             SEARCH_VAL2 = ..QUAL_ADR;
1397   1385  3         SEARCH_LEN2 = .QUAL_LEN;
```

NML$SHOW
V04-000
NML SHOW parameter module
NML$BLDSHOWBUFS   Build SHOW QIO buffers

B B
16-Sep-1984 00:34:50
14-Sep-1984 12:50:20

VAX-11 Bliss-32 V4.0-742
DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1

Page 51
(13)

```
1398   1386   3          END
1399   1387   2      ELSE
1400   1388   3          BEGIN
1401   1389   3          SELECTONEU .ENTITY OF
1402   1390   3              SET
1403   1391   3              [NML$C_NODE]:
1404   1392
1405   1393                      ! For multiple node shows, don't return the executor or loopnodes.
1406   1394                      ! They are done separately.  Note that using a second search key of
1407   1395                      ! node address neq 0 filters out both the executor and loopnodes.
1408   1396                      ! All loopnodes have an address of 0.
1409   1397
1410   1398   4                      BEGIN
1411   1399   4                      NFB [NFB$L_SRCH2_KEY] = NFB$C_NDI_ADD;
1412   1400   4                      SEARCH_VAL2 = 0;
1413   1401   4                      SEARCH_LEN2 = 0;
1414   1402   4                      NFB [NFB$B_OPER2] = NFB$C_OP_NEQ;
1415   1403   3                      END;
1416   1404
1417   1405   3              [NML$C_CIRCUIT_ADJACENT]:
1418   1406
1419   1407                      ! For showing the ADJACENT NODES of SHOW CIRC, skip over entries
1420   1408                      ! for which the node isn't reachable.
1421   1409
1422   1410   4                      BEGIN
1423   1411   4                      NFB [NFB$L_SRCH2_KEY] = NFB$C_AJI_REA;
1424   1412   4                      SEARCH_VAL2 = 1;
1425   1413   4                      SEARCH_LEN2 = 0;
1426   1414   3                      END;
1427   1415
1428   1416   3              [OTHERWISE]:
1429   1417   4                      BEGIN
1430   1418   4                      NFB [NFB$L_SRCH2_KEY] = NFB$C_WILDCARD;
1431   1419   4                      SEARCH_VAL2 = 0;
1432   1420   4                      SEARCH_LEN2 = -1;
1433   1421   3                      END;
1434   1422   3              TES;
1435   1423   2          END;
1436   1424
1437   1425   2      ! Build the P2 QIO buffer.
1438   1426
1439   1427   2      STATUS = NML$BLDP2 (.SEARCH_LEN1, .SEARCH_VAL1,
1440   1428   2                          .SEARCH_LEN2, .SEARCH_VAL2,
1441   1429   2                          .P2_BUF_DSC, .P2DSC);
1442   1430   2      RETURN .STATUS;
1443   1431
1444   1432   1  END;                      ! End of NML$BLDSHOWBUFS
```

```
                                003C 00000        .ENTRY  NML$BLDSHOWBUFS, Save R2,R3,R4,R5        ; 1273
              55 00000000G  00  9E 00002          MOVAB   NML$AB_ENTITYDATA+14, R5
              51          10  AC  D0 00009         MOVL    NFB, R1                                 ; 1327
        01    A1          03      90 0000D         MOVB    #3, 1(R1)
              52          08  AC  D0 00011         MOVL    ENT_FORMAT, R2                          ; 1328
```

```
                    FFFFFFFC  8F          52 D1 00015              CMPL    R2, #-4                                                    1334
                              09          1F 0001C              BLSSU   1$
                    FFFFFFFD  8F          52 D1 0001E              CMPL    R2, #-3
                              09          1B 00025              BLEQU   2$
                    FFFFFFFF  8F          52 D1 00027 1$:          CMPL    R2, #-1
                              1F          12 0002E              BNEQ    3$
          50        04  AC    2C C5 00035 2$:          MULL3   #44, ENTITY, R0                                   1336
                              6540 9E D0 00038              PUSHAB  NML$AB_ENTITYDATA+14[R0]
                    04  A1    9E D0 00038              MOVL    @(SP)+, 4(R1)
                    03  A1    0C A540 90 0003C              MOVB    NML$AB_ENTITYDATA+26[R0], 3(R1)              1337
                              08 A540 9F 00042              PUSHAB  NML$AB_ENTITYDATA+22[R0]                     1338
                    54        9E D0 00046              MOVL    @(SP)+, SEARCH_VAL1
                              04 A540 9F 00049              PUSHAB  NML$AB_ENTITYDATA+18[R0]                     1339
                    27        11 0004D              BRB     4$
                    FFFFFFFE  8F          52 D1 0004F 3$:          CMPL    R2, #-2                                   1344
                              23          12 00056              BNEQ    5$
          50        04  AC    2C C5 00058              MULL3   #44, ENTITY, R0                                   1346
                              0D A540 9F 0005D              PUSHAB  NML$AB_ENTITYDATA+27[R0]
                    04  A1    9E D0 00061              MOVL    @(SP)+, 4(R1)
                    03  A1    19 A540 90 00065              MOVB    NML$AB_ENTITYDATA+39[R0], 3(R1)              1347
                              15 A540 9F 0006B              PUSHAB  NML$AB_ENTITYDATA+35[R0]                     1348
                    54        9E D0 0006F              MOVL    @(SP)+, SEARCH_VAL1
                              11 A540 9F 00072              PUSHAB  NML$AB_ENTITYDATA+31[R0]                     1349
                    53        9E D0 00076 4$:          MOVL    @(SP)+, SEARCH_LEN1
                    20        11 00079              BRB     6$                                               1328
                    52        D5 0007B 5$:          TSTL    R2                                                1357
                    1C        13 0007D              BEQL    6$
                    10        52 D1 0007F              CMPL    R2, #16
                    17        1A 00082              BGTRU   6$
          50        04  AC    2C C5 00084              MULL3   #44, ENTITY, R0                                   1359
                              F8 A540 9F 00089              PUSHAB  NML$AB_ENTITYDATA+6[R0]
                    04  A1    9E D0 0008D              MOVL    @(SP)+, 4(R1)
                    03  A1    94 00091              CLRB    3(R1)                                            1360
                    54  0C  AC D0 00094              MOVL    ENTITY_ADR, SEARCH_VAL1                           1361
                    53  52  D0 00098              MOVL    R2, SEARCH_LEN1                                   1362
                    0C  A1    94 0009B 6$:          CLRB    12(R1)                                           1374
       33 00000000G 00  02 E1 0009E              BBC     #2, NML$GL_PRS_FLGS, 9$                           1375
                    09  04  AC D1 000A6              CMPL    ENTITY, #9                                       1376
                    2D        13 000AA              BEQL    9$
                    05  04  AC D1 000AC              CMPL    ENTITY, #5                                       1377
                    27        13 000B0              BEQL    9$
                    06  04  AC D1 000B2              CMPL    ENTITY, #6                                       1378
                    21        13 000B6              BEQL    9$
                    50  1C  AC D0 000B8              MOVL    QUAL_PST, R0                                      1380
                    08  A1    0C A0 D0 000BC              MOVL    12(R0), 8(R1)
                    20  AC    D5 000C1              TSTL    QUAL_LEN                                          1381
                    09        12 000C4              BNEQ    7$
                    50  24  BC D0 000C6              MOVL    @QUAL_ADR, R0                                     1382
                    50  60  D0 000CA              MOVL    (R0), SEARCH_VAL2
                    04        11 000CD              BRB     8$
                    50  24  BC D0 000CF 7$:          MOVL    @QUAL_ADR, SEARCH_VAL2                            1384
                    52  20  AC D0 000D3 8$:          MOVL    QUAL_LEN, SEARCH_LEN2                             1385
                    38        11 000D7              BRB     12$                                              1375
                    50  04  AC D0 000D9 9$:          MOVL    ENTITY, R0                                       1389
                    03        50 D1 000DD              CMPL    R0, #3                                            1391
                    12        12 000E0              BNEQ    10$
          08  A1 02010012 8F D0 000E2              MOVL    #33619986, 8(R1)                                  1399
```

```
                                               D 8

                                         50 D4 000EA            CLRL    SEARCH_VAL2                                    : 1400
                                         52 D4 000EC            CLRL    SEARCH_LEN2                                    : 1401
                        OC  A1           03 90 000EE            MOVB    #3, 12(R1)                                     : 1402
                                         1D 11 000F2            BRB     12$                                           : 1389
                            0A           50 D1 000F4 10$:       CMPL    R0, #10                                        : 1405
                                         0F 12 000F7            BNEQ    11$                                           
                        08  A1 13000002  8F D0 000F9            MOVL    #318767106, 8(R1)                              : 1411
                            50           01 D0 00101            MOVL    #1, SEARCH_VAL2                                : 1412
                                         52 D4 00104            CLRL    SEARCH_LEN2                                    : 1413
                                         09 11 00106            BRB     12$                                           : 1389
                        08  A1           01 D0 00108 11$:       MOVL    #1, 8(R1)                                      : 1418
                                         50 D4 0010C            CLRL    SEARCH_VAL2                                    : 1419
                            52           01 CE 0010E            MNEGL   #1, SEARCH_LEN2                                : 1420
                            7E     14    AC 7D 00111 12$:       MOVQ    P2_BUF_DSC, -(SP)                              : 1429
                                         50 DD 00115            PUSHL   SEARCH_VAL2                                    : 1428
                                         52 DD 00117            PUSHL   SEARCH_LEN2                                   
                                         18 BB 00119            PUSHR   #^M<R3,R4>                                     : 1427
            00000000G 00                 06 FB 0011B            CALLS   #6, NMLSBLDP2                                  : 1432
                                         04 00122               RET
```

; Routine Size: 291 bytes,   Routine Base: $CODES + 0870

```
1446    1433  1  %SBTTL 'NMLSGETDATA   Get volatile entity data'
1447    1434  1  GLOBAL ROUTINE NMLSGETDATA (NFBDSC, P2DSC, QBFDSC, P4_DATA_DSC) =
1448    1435  1
1449    1436  1  !++
1450    1437  1  !  FUNCTIONAL DESCRIPTION:
1451    1438  1  !
1452    1439  1  !        This routine reads volatile entity data for the specified NFB and
1453    1440  1  !        P2 parameters.
1454    1441  1  !
1455    1442  1  !  FORMAL PARAMETERS:
1456    1443  1  !
1457    1444  1  !        NFBDSC              Address of NFB descriptor.
1458    1445  1  !        P2DSC               Address of P2 descriptor.
1459    1446  1  !        QBFDSC              Address of QIO buffer descriptor.
1460    1447  1  !        P4_DATA_DSC         Address of descriptor for data to be read.
1461    1448  1  !
1462    1449  1  !--
1463    1450  1
1464    1451  2  BEGIN
1465    1452  2
1466    1453  2  MAP
1467    1454  2      NFBDSC : REF DESCRIPTOR,
1468    1455  2      P2DSC  : REF DESCRIPTOR,
1469    1456  2      QBFDSC : REF DESCRIPTOR,
1470    1457  2      P4_DATA_DSC : REF DESCRIPTOR;
1471    1458  2
1472    1459  2  LOCAL
1473    1460  2      STATUS;
1474    1461  2
1475    1462  2  IF .QBFDSC NEQ 0 THEN
1476    1463  2      P4_DATA_DSC [DSC$A_POINTER] = .QBFDSC [DSC$A_POINTER];
1477    1464  2
1478    1465  2  STATUS = NMLSNETQIO (.NFBDSC,
1479    1466  2                       .P2DSC,
1480    1467  2                       P4_DATA_DSC [DSC$W_LENGTH],
1481    1468  2                       .QBFDSC);
1482    1469  2
1483    1470  2  RETURN .STATUS
1484    1471  2
1485    1472  1  END;                                        ! End of NMLSGETDATA
```

```
                                        0000 C0000           .ENTRY  NMLSGETDATA, Save nothing           1434
                        51      0C  AC  D0 00002             MOVL    QBFDSC, R1                           1462
                                        09  13 00006         BEQL    1$
                        50      10  AC  D0 00008             MOVL    P4_DATA_DSC, R0                       1463
            04  A0      04      A1  D0 0000C                 MOVL    4(R1), 4(R0)
                                        51  DD 00011  1$:    PUSHL   R1                                   1468
                                10  AC  DD 00013             PUSHL   P4_DATA_DSC                          1467
                        7E      04  AC  7D 00016             MOVQ    NFBDSC, -(SP)
            00000000G  00              04  FB 0001A          CALLS   #4, NMLSNETQIO
                                        04 00021             RET                                          1472
```

; Routine Size: 34 bytes,   Routine Base: $CODE$ + 0993

NMLSSHOW   NML SHOW parameter module   F 8   VAX-11 Bliss-32 V4.0-742   Page 55
V04-000   NMLSGETDATA Get volatile entity data   16-Sep-1984 00:34:50   DISKSVMSMASTER:[NML.SRC]NMLSHOW.B32;1   (14)
                                                                 14-Sep-1984 12:50:20

```
 1487    1473  1  %SBTTL 'NML$PROCESSDATA    Add data to output message'
 1488    1474  1  GLOBAL ROUTINE NML$PROCESSDATA (ENT, TABDES, P4_DATA_DSC,
 1489    1475  1                                  P4_DATA_PTR, NICE_MSG_DSC) :NOVALUE =
 1490    1476  1
 1491    1477  1  !++
 1492    1478  1  !  FUNCTIONAL DESCRIPTION:
 1493    1479  1  !
 1494    1480  1  !       This routine adds data to the output message using the information
 1495    1481  1  !       table and the input data buffer.
 1496    1482  1  !
 1497    1483  1  !  FORMAL PARAMETERS:
 1498    1484  1  !
 1499    1485  1  !       ENT             Internal entity id code.
 1500    1486  1  !       TABDES          Address of information table descriptor.
 1501    1487  1  !       P4_DATA_DSC     Address of data buffer descriptor.
 1502    1488  1  !       P4_DATA_PTR     Address of data buffer pointer.
 1503    1489  1  !       NICE_MSG_DSC    Address of descriptor to describe output message.
 1504    1490  1  !
 1505    1491  1  !--
 1506    1492  1
 1507    1493  2  BEGIN
 1508    1494  2
 1509    1495  2  MAP
 1510    1496  2      tabdes : REF DESCRIPTOR,
 1511    1497  2      p4_data_dsc : REF DESCRIPTOR,
 1512    1498  2      nice_msg_dsc : REF DESCRIPTOR;
 1513    1499  2
 1514    1500  2  LOCAL
 1515    1501  2      msgsize,                    ! Output message length
 1516    1502  2      strdsc : DESCRIPTOR;        ! Entity id string descriptor
 1517    1503  2
 1518    1504  2  nml$getidstring (.ent, .p4_data_ptr, strdsc);   ! Get entity id
 1519    1505  2  nml$ab_msgblock [msb$[_flags] = msb$m_entd_fld;
 1520    1506  2  nml$ab_msgblock [msb$b_code] = nma$c_sts_suc;
 1521    1507  2  nml$ab_msgblock [msb$a_entity] = strdsc;
 1522    1508  2
 1523    1509  2  nml$bld_reply (nml$ab_msgblock, msgsize);
 1524    1510  2
 1525    1511  2  nml$showparlist (nml$gq_sndbfdsc,
 1526    1512  2                      msgsize,
 1527    1513  2                      .tabdes,
 1528    1514  2                      .p4_data_dsc,
 1529    1515  2                      .p4_data_ptr);
 1530    1516  2
 1531    1517  2  nice_msg_dsc [dsc$w_length] = .msgsize;
 1532    1518  2  nice_msg_dsc [dsc$a_pointer] = .nml$gq_sndbfdsc [dsc$a_pointer];
 1533    1519  1  END;                                    ! End of NML$PROCESSDATA
```

```
                      0004 00000          .ENTRY  NML$PROCESSDATA, Save R2      ; 1474
52 00000000G  00  9E 00002          MOVAB   NML$AB_MSGBLOCK, R2
5E            0C  C2 00009          SUBL2   #12, SP
              04  AE 9F 0000C       PUSHAB  STRDSC                            ; 1504
              10  AC DD 0000F       PUSHL   P4_DATA_PTR
```

```
                                     04   AC DD 00012        PUSHL   ENT
                   00000000V 00          03 FB 00015        CALLS   #3, NML$GETIDSTRING
                             62        10 DO 0001C        MOVL    #16, NML$AB_MSGBLOCK         1505
                          04 A2        01 90 0001F        MOVB    #1, NML$AB_MSGBLOCK+4        1506
                          14 A2     04 AE 9E 00023        MOVAB   STRDSC, NML$AB_MSGBLOCK+20    1507
                                  4004 8F BB 00028        PUSHR   #^M<R2,SP>                  1509
                   00000000G 00        02 FB 0002C        CALLS   #2, NML$BLD_REPLY           1514
                             7E        0C AC 7D 00033        MOVQ    P4_DATA_DSC, -(SP)          1513
                                     08 AC DD 00037        PUSHL   TABDES                      1513
                                     0C AE 9F 0003A        PUSHAB  MSGSIZE                     1511
                             00000000G 00 9F 0003D        PUSHAB  NML$GQ_SNDBFDSC
                   00000000G 00        05 FB 00043        CALLS   #5, NML$SHOWPARLIST         1517
                             50     14 AC DO 0004A        MOVL    NICE_MSG_DSC, RO
                             60        6E BO 0004E        MOVW    MSGSIZE, (RO)               1518
                          04 A0 00000000G 00 DO 00051    MOVL    NML$GQ_SNDBFDSC+4, 4(RO)    1519
                                     04 00059        RET
```

; Routine Size: 90 bytes,   Routine Base: $CODES + 09B5

```
1535     1520   1  %SBTTL 'NMLSGETIDSTRING   Get entity id string'
1536     1521   1  GLOBAL ROUTINE NMLSGETIDSTRING (ENT, P4_DATA_PTR, STRDSC) =
1537     1522   1
1538     1523   1  !++
1539     1524   1  ! FUNCTIONAL DESCRIPTION:
1540     1525   1  !
1541     1526   1  !     This routine builds the entity id string and descriptor for the
1542     1527   1  !     NICE response message.  It gets the entity ID from the P4 buffer
1543     1528   1  !     returned by NETACP.
1544     1529   1  !
1545     1530   1  ! FORMAL PARAMETERS:
1546     1531   1  !
1547     1532   1  !     ENT              Internal entity id code.
1548     1533   1  !     P4_DATA_PTR      Address of data buffer pointer.
1549     1534   1  !     STRDSC           Address of descriptor for output id string.
1550     1535   1  !
1551     1536   1  !--
1552     1537   1
1553     1538   2  BEGIN
1554     1539   2
1555     1540   2  MAP
1556     1541   2          STRDSC : REF DESCRIPTOR;
1557     1542   2
1558     1543   2  LOCAL
1559     1544   2          LEN,
1560     1545   2          PTR;
1561     1546   2
1562     1547   2  STRDSC [DSC$A_POINTER] = .NML$Q_ENTBFDSC [DSC$A_POINTER];
1563     1548   2  PTR = .STRDSC [DSC$A_POINTER];
1564     1549   2
1565     1550   2  SELECTONEU .ENT OF
1566     1551   2          SET
1567     1552   2
1568     1553   2          [NMLSC_CIRCUIT,
1569     1554   2          NMLSC_CIRCUIT_ADJACENT,
1570     1555   2          NMLSC_CIRCUIT_ADJ_SRV,
1571     1556   2          NMLSC_LINE,
1572     1557   2          NMLSC_OBJECT]:
1573     1558   2              BEGIN
1574     1559   3
1575     1560   3              LEN = CHS$RCHAR_A (.P4_DATA_PTR);
1576     1561   3              CHS$RCHAR_A (.P4_DATA_PTR);
1577     1562   3
1578     1563   3              CHS$WCHAR_A (.LEN, PTR);
1579     1564   3              PTR = CHS$MOVE (.LEN, ..P4_DATA_PTR, .PTR);
1580     1565   3
1581     1566   3              .P4_DATA_PTR = ..P4_DATA_PTR + .LEN;
1582     1567   3
1583     1568   3              END;
1584     1569   2
1585     1570   2          [NMLSC_LOGGING, NMLSC_SINK]:
1586     1571   2              ;
1587     1572   2
1588     1573   2          [NMLSC_LOOPNODE]:
1589     1574   2              BEGIN
1590     1575   3
1591     1576   3              .P4_DATA_PTR = ..P4_DATA_PTR + 4;    ! Skip address (always 0)
```

```
NMLSSHOW                NML SHOW parameter module                16-Sep-1984 00:34:50    VAX-11 Bliss-32 V4.0-742        Page 59
V04-000                 NMLSGETIDSTRING   Get entity id string   14-Sep-1984 12:50:20    DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1   (16)
```

```
1592   1577                         CH$WCHAR_A (0, PTR);              ! Move 0 address
1593   1578                         CH$WCHAR_A (0, PTR);
1594   1579
1595   1580                         LEN = .(..P4_DATA_PTR)<0,16>;     ! Move name
1596   1581                         .P4_DATA_PTR = ..P4_DATA_PTR + 2;
1597   1582                         CH$WCHAR_A (.LEN, PTR);
1598   1583                         PTR = CH$MOVE (.LEN, ..P4_DATA_PTR, .PTR);
1599   1584
1600   1585                         .P4_DATA_PTR = ..P4_DATA_PTR + .LEN;
1601   1586
1602   1587                         END;
1603   1588
1604   1589
1605   1590                     [NMLSC_LINKS]:
1606   1591                         BEGIN
1607   1592                         CH$WCHAR_A (0,PTR);
1608   1593                         PTR = CH$MOVE (2, ..P4_DATA_PTR, .PTR);              ! Move link number.
1609   1594                         .P4_DATA_PTR = ..P4_DATA_PTR + 4;
1610   1595                         END;
1611   1596
1612   1597                     [NMLSC_X25_ACCESS]:
1613   1598                         $MOVE_ASCIC ('X25-ACCESS', PTR);
1614   1599
1615   1600                     [NMLSC_PROT_NET,
1616   1601                      NMLSC_PROT_DTE,
1617   1602                      NMLSC_PROT_GRP]:
1618   1603                         $MOVE_ASCIC ('X25-PROTOCOL', PTR);
1619   1604
1620   1605                     [NMLSC_X25_SERV,
1621   1606                      NMLSC_X25_SERV_DEST]:
1622   1607                         $MOVE_ASCIC ('X25-SERVER', PTR);
1623   1608
1624   1609                     [NMLSC_TRACE,
1625   1610                      NMLSC_TRACEPNT]:
1626   1611                         $MOVE_ASCIC ('X25-TRACE', PTR);
1627   1612
1628   1613                     [NMLSC_X29_SERV,
1629   1614                      NMLSC_X29_SERV_DEST]:
1630   1615                         $MOVE_ASCIC ('X29-SERVER', PTR);
1631   1616
1632   1617                     [NMLSC_AREA]:
1633   1618                         BEGIN
1634   1619                         CH$WCHAR_A (0, PTR);                     ! 0 means area address
1635   1620                                                                  !   follows.
1636   1621                         CH$WCHAR_A (...P4_DATA_PTR, PTR);         ! Move area address.
1637   1622                         .P4_DATA_PTR = ..P4_DATA_PTR + 4;        ! Increment P4 buffer pointer.
1638   1623                         END;
1639   1624
1640   1625                     [OTHERWISE]:    ! It's a remote node or the executor.
1641   1626                         BEGIN
1642   1627                         !
1643   1628                         ! If I'm talking to a Phase III NCP, and the entity is a node
1644   1629                         ! outside the executor's area, don't return the node to the NCP.
1645   1630                         ! Phase III doesn't include areas.  If it's a Phase III NCP and
1646   1631                         ! the node is in the executor's area, clear the area number from
1647   1632                         ! the node number.
1648   1633                         !
```

```
1649   1634  3                          IF CHSRCHAR (nml$gb_ncp_version) LEQ 3 THEN
1650   1635  4                              BEGIN
1651   1636  4                              BIND node_addr = ..p4_data_ptr : BBLOCK;
1652   1637  4
1653   1638  4                              IF .node_addr [nma$v_area] EQL
1654   1639  4                                      .nml$gv_vol_exec_addr [nma$v_area] THEN
1655   1640  4                                  node_addr [nma$v_area] = 0;
1656   1641  3                              END;
1657   1642  3                          ptr = CHSMOVE (2, ..p4_data_ptr, .ptr); ! Move address
1658   1643  3                          .p4_data_ptr = ..p4_data_ptr + 4;
1659   1644  3
1660   1645  3                          len = .(..p4_data_ptr)<0,16>;        ! Move name
1661   1646  3                          .p4_data_ptr = ..p4_data_ptr + 2;
1662   1647  3                          IF .ent EQL nml$c_executor THEN
1663   1648  3                              CHSWCHAR_A (.len OR nma$m_ent_exe, ptr)
1664   1649  3                          ELSE
1665   1650  3                              CHSWCHAR_A (.len, ptr);
1666   1651  3                          ptr = CHSMOVE (.len, ..p4_data_ptr, .ptr);
1667   1652  3
1668   1653  3                          .p4_data_ptr = ..p4_data_ptr + .len;
1669   1654  3
1670   1655  2                          END;
1671   1656  2
1672   1657  2                  TES;
1673   1658  2
1674   1659  2          strdsc [dsc$w_length] = .ptr - .strdsc [dsc$a_pointer];
1675   1660  2          RETURN nml$_sts_suc;
1676   1661  1          END;                           ! End of NMLSGETIDSTRING
```

```
                                                                .PSECT  $PLITS,NOWRT,NOEXE,2

              53  53  45  43  43  41  2D  35  32  58  0A  000A0 P.AAU:  .ASCII  <10>\X25-ACCESS\
     4C  4F   43  4F  54  4F  52  50  2D  35  32  58  0C  000AB P.AAV:  .ASCII  <12>\X25-PROTOCOL\
              52  45  56  52  45  53  2D  35  32  58  0A  000B8 P.AAW:  .ASCII  <10>\X25-SERVER\
                  45  43  41  52  54  2D  35  32  58  09  000C3 P.AAX:  .ASCII  <9>\X25-TRACE\
              52  45  56  52  45  53  2D  39  32  58  0A  000CD P.AAY:  .ASCII  <10>\X29-SERVER\


                                                                .PSECT  $CODES,NOWRT,2

                              07FC 00000                         .ENTRY  NMLSGETIDSTRING, Save R2,R3,R4,R5,R6,R7,R8,-; 1521
                                                                        R9,R10
              5A 00000000' 00  9E 00002                         MOVAB   NML$Q_ENTBFDSC+4, R10
              58          0C  AC  D0 00009                       MOVL    STRDSC, R8                                   1547
           04 A8          6A  A8  D0 0000D                       MOVL    NML$Q_ENTBFDSC+4, 4(R8)
              53          04  A8  D0 00011                       MOVL    4(R8), PTR                                   1548
              57          04  AC  D0 00015                       MOVL    ENT, R7                                      1550
                              0A  13 00019                       BEQL    1$                                          1553
                          0B  57  D1 0001B                       CMPL    R7, #8
                              23  1F 0001E                       BLSSU   2$
                          0B  57  D1 00020                       CMPL    R7, #11
                              1E  1A 00023                       BGTRU   2$
              50          08  BC  D0 00025 1$:                   MOVL    @P4_DATA_PTR, R0                             1560
              59          60  9A 00029                           MOVZBL  (R0), LEN
```

```
                              08  BC  D6 0002C          INCL    @P4_DATA_PTR
                              08  BC  D6 0002F          INCL    @P4_DATA_PTR
                          83      59  90 00032          MOVB    LEN, (PTR)+               1561
                          50  08  BC  D0 00035          MOVL    @P4_DATA_PTR, R0         1563
           63             60      59  28 00039          MOVC3   LEN, (R0), (PTR)        1564
                      08  BC      59  C0 0003D          ADDL2   LEN, @P4_DATA_PTR
                                  73  11 00041          BRB     9$                       1566
                                  57  D5 00043  2$:     TSTL    R7                       1550
                                  05  13 00045          BEQL    3$                       1570
                          02      57  D1 00047          CMPL    R7, #2
                                  7C  1B 0004A          BLEQU   11$
                          05      57  D1 0004C  3$:     CMPL    R7, #5
                                  13  12 0004F          BNEQ    4$                       1573
                          56  08  AC  D0 00051          MOVL    P4_DATA_PTR, R6          1576
                          66      04  C0 00055          ADDL2   #4, (R6)
                          83      B4 00058          CLRW    (PTR)+                       1578
                          59  00  B6  3C 0005A          MOVZWL  @0(R6), LEN              1581
                          66      02  C0 0005E          ADDL2   #2, (R6)                 1582
                              00BA  31 00061          BRW     17$                        1583
                          18      57  D1 00064  4$:     CMPL    R7, #24                  1590
                                  0C  12 00067          BNEQ    5$
                          83      94 00069          CLRB    (PTR)+                       1592
                          50  08  AC  D0 0006B          MOVL    P4_DATA_PTR, R0         1593
                          83  00  B0  B0 0006F          MOVW    @0(R0), (PTR)+          1594
                                  64  11 00073          BRB     13$
                          0D      57  D1 00075  5$:     CMPL    R7, #13                  1597
                                  08  12 00078          BNEQ    6$
           63       008C  CA      0B  28 0007A          MOVC3   #11, P.AAU, (PTR)       1598
                                  5A  11 00080          BRB     14$
                          0E      57  D1 00082  6$:     CMPL    R7, #14                  1600
                                  0D  1F 00085          BLSSU   7$
                          10      57  D1 00087          CMPL    R7, #16
                                  08  1A 0008A          BGTRU   7$
           63       0097  CA      0D  28 0008C          MOVC3   #13, P.AAV, (PTR)       1603
                                  48  11 00092          BRB     14$
                          11      57  D1 00094  7$:     CMPL    R7, #17                  1605
                                  0D  1F 00097          BLSSU   8$
                          12      57  D1 00099          CMPL    R7, #18
                                  08  1A 0009C          BGTRU   8$
           63       00A4  CA      0B  28 0009E          MOVC3   #11, P.AAW, (PTR)       1607
                                  36  11 000A4          BRB     14$
                          13      57  D1 000A6  8$:     CMPL    R7, #19                  1609
                                  0D  1F 000A9          BLSSU   10$
                          14      57  D1 000AB          CMPL    R7, #20
                                  08  1A 000AE          BGTRU   10$
           63       00AF  CA      0A  28 000B0          MOVC3   #10, P.AAX, (PTR)       1611
                                  73  11 000B6  9$:     BRB     19$
                          15      57  D1 000B8  10$:    CMPL    R7, #21                  1613
                                  0D  1F 000BB          BLSSU   12$
                          16      57  D1 000BD          CMPL    R7, #22
                                  08  1A 000C0          BGTRU   12$
           63       00B9  CA      0B  28 000C2          MOVC3   #11, P.AAY, (PTR)       1615
                                  61  11 000C8  11$:    BRB     19$
                          0C      57  D1 000CA  12$:    CMPL    R7, #12                  1617
                                  0F  12 000CD          BNEQ    15$
                          83      94 000CF          CLRB    (PTR)+                       1619
                          50  08  AC  D0 000D1          MOVL    P4_DATA_PTR, R0         1621
```

```
NML$SHOW          NML SHOW parameter module                 M 8
                                                  16-Sep-1984 00:34:50   VAX-11 Bliss-32 V4.0-742     Page 62
V04-000           NML$GETIDSTRING   Get entity id string    14-Sep-1984 12:50:20   DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1   (16)
```

```
                           83    00 B0 90 000D5          MOVB    @0(R0), (PTR)+                        : 1622
                           60       04 C0 000D9 13$:     ADDL2   #4, (R0)                              : 1550
                                    4D 11 000DC 14$:     BRB     19$                                   : 1634
                      03 00000000G  00 91 000DE 15$:     CMPB    NML$GB_NCP_VERSION, #3                : 1634
                                    19 1A 000E5          BGTRU   16$
              51 00000000G  00      50    08 BC D0 000E7 MOVL    @P4_DATA_PTR, R0                      : 1636
                           06       02 EF 000EB          EXTZV   #2, #6, NML$GW_VOL_EXEC_ADDR+1, R1    : 1639
              51           60       06    0A ED 000F4    CMPZV   #10, #6, (R0), R1
                                    05 12 000F9          BNEQ    16$
                     01 A0  FC 8F 8A 000FB              BICB2   #252, 1(R0)                            : 1640
                           56       08 AC D0 00100 16$:  MOVL    P4_DATA_PTR, R6                       : 1642
                           83    00 B6 B0 00104          MOVW    @0(R6), -(PTR)+
                           66       04 C0 00108          ADDL2   #4, (R6)                              : 1643
                           59    00 B6 3C 0010B          MOVZWL  @0(R6), LEN                           : 1645
                           66       02 C0 0010F          ADDL2   #2, (R6)                              : 1646
                           07       57 D1 00112          CMPL    R7, #7                                : 1647
                                    07 12 00115          BNEQ    17$
                  63       59    80 8F 89 00117          BISB3   #128, LEN, (PTR)                      : 1648
                                    03 11 0011C          BRB     18$                                   : 1650
                  63                59 90 0011E 17$:     MOVB    LEN, (PTR)                            : 1648
                                    53 D6 00121 18$:     INCL    PTR                                   : 1651
                  63       00 B6    59 28 00123          MOVC3   LEN, @0(R6), (PTR)                    : 1653
                  66                59 C0 00128          ADDL2   LEN, (R6)                             : 1659
                  68       53    04 A8 A3 0012B 19$:     SUBW3   4(R8), PTR, (R8)                      : 1660
                           50       01 D0 00130          MOVL    #1, R0                                : 1661
                                    04 00133             RET
```

; Routine Size: 308 bytes,   Routine Base: $CODE$ + 0A0F

NML$SHOW   NML SHOW parameter module   N 8   VAX-11 Bliss-32 V4.0-742
V04-000   NML$GETIDSTRING   Get entity id string   16-Sep-1984 00:34:50   Page 63
                                                                       14-Sep-1984 12:50:20   DISK$VMSMASTER:[NML.SRC]NMLSHOW.B32;1 (17)

```
: 1678       1662 1 END                                ! End of module
: 1679       1663 1
: 1680       1664 0 ELUDOM
```

                                                .EXTRN LIB$SIGNAL

:   PSECT SUMMARY

:
:   Name   Bytes   Attributes
:
: OWN 2628 NOVEC,   WRT, RD ,NOEXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)
: $PLIT$ 216 NOVEC,NOWRT, RD ,NOEXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)
: $CODE$ 2883 NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

:   Library Statistics

:   -------- Symbols --------   Pages   Processing
:   File   Total   Loaded   Percent   Mapped   Time
:
:   _255DUA28:[NML.OBJ]NMLLIB.L32;1   341   73   21   27   00:00.1
:   _255DUA28:[SHRLIB]NMALIBRY.L32;1   887   8   0   47   00:00.2
:   _255DUA28:[SHRLIB]NET.L32;1   1279   43   3   63   00:00.3
:   _255DUA28:[SYSLIB]STARLET.L32;1   9776   2   0   581   00:03.3

:   COMMAND QUALIFIERS

:   BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS$:NMLSHOW/OBJ=OBJ$:NMLSHOW MSRC$:NMLSHOW/UPDATE=(ENH$:NMLSHOW)

: Size: 2883 code + 2844 data bytes
: Run Time: 00:55.6
: Elapsed Time: 02:16.2
: Lines/CPU Min: 1796
: Lexemes/CPU-Min: 20482
: Memory Used: 217 pages
: Compilation Complete

NMLUPGRAD
LIS

NML_SHOW
LIS

NMLV2COMP
LIS

NMLUTIL
LIS